

Data exchange over arbitrary wireless networks

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Motivation

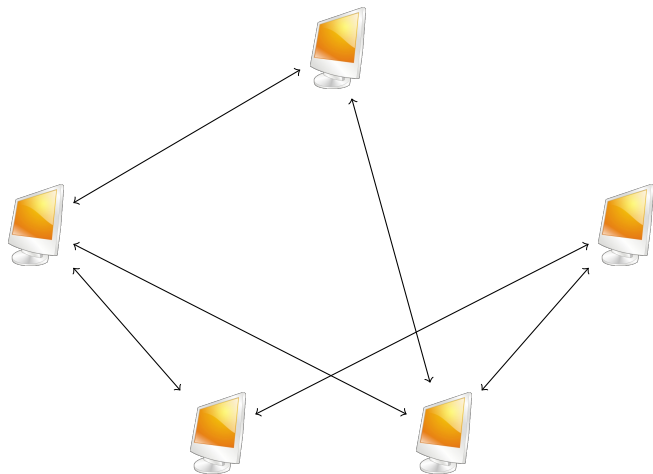


Figure: The network of 5 nodes

Motivation

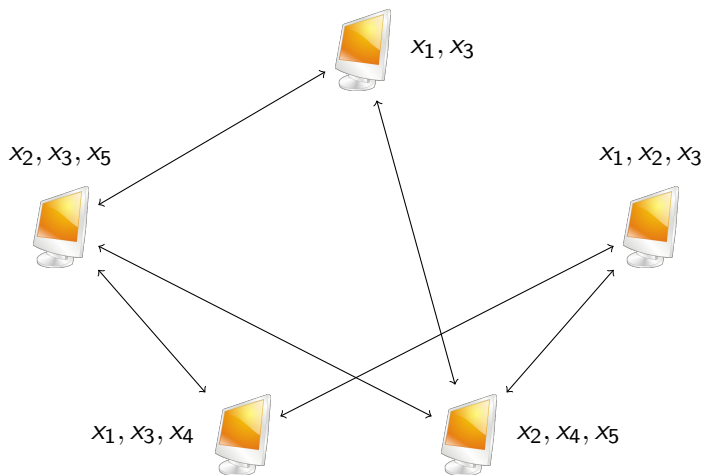


Figure: The sets associated with nodes

Motivation

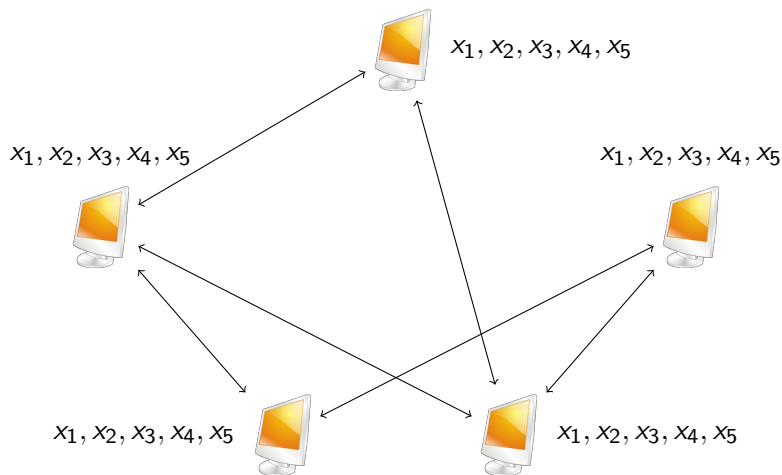


Figure: Reconciled sets

Multicast channel

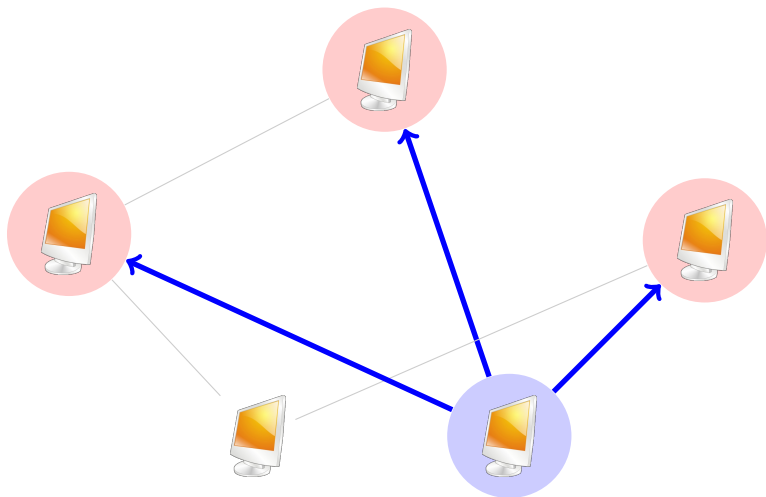
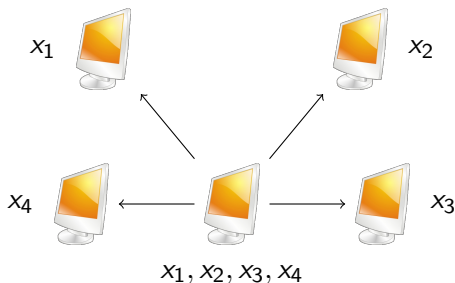


Figure: The node in blue circle transmits and the nodes in red circles receive the message

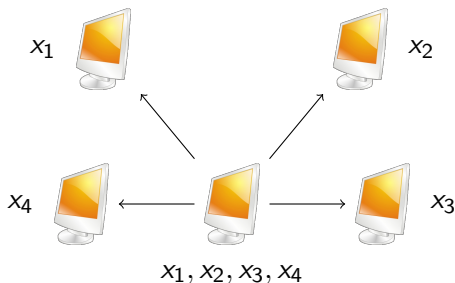
Index coding

Transmitter wants to transmit bits x_1, \dots, x_n such that each of the nodes recovers bit x_i while nodes are having bits $\{x_j, j \neq i\}$ as side information.



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Solution (Bar-Yossef, Birk, Jayram, Kol '06)

\mathcal{G} is a side information graph if there is edge between i -th and j -th node if node X_j has bit x_i . Then the transmitter needs to send $\text{minrank}_2(G)$ bits.

Definition

Let \mathcal{G} be a directed graph of n vertices without self-loops. We say that a $0 - 1$ matrix $A = (a_{ij})$ fits \mathcal{G} if for all i and j :

- $a_{ii} = 1$,
- $a_{ij} = 0$ whenever (i, j) is not an edge of \mathcal{G} .

minrank₂

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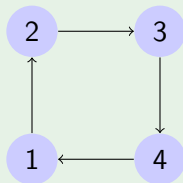
Definition

$\text{minrank}_2(\mathcal{G}) := \min \{ \text{rank}_2(A) : A \text{ fits } \mathcal{G} \}$.

Side information graph

Example

The side information graph for graph \mathcal{G} from previous example is



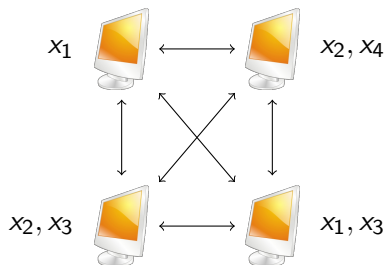
Matrix

$$A = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{bmatrix}$$

fits \mathcal{G} and $\text{rank}_2(A) = 3$. Thus, the transmitter needs at least 3 transmissions.

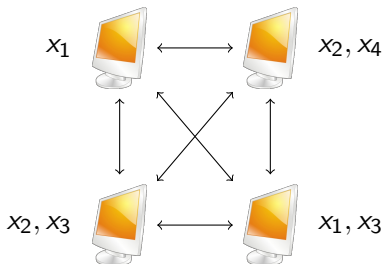
Data Exchange Protocol

Each node holds some items x_i and they wish to recover all items for every node.



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Solution (El Rouayheb, Sprintson, Sadeghi)

Let \mathbb{A} be a family of matrices corresponding to the items the nodes have and B_i be a matrix denoting the items i -th node has. Then the number of transmissions is $\tau = \min_{A \in \mathbb{A}} \text{rank}(A)$ such that $\text{rank} \left(\begin{bmatrix} A \\ B_i \end{bmatrix} \right) = n$, $\forall i = 1, \dots, k$.

Set reconciliation protocol using possession matrices

Let \mathcal{P}_ℓ be the indices of possessed bits by node ℓ .

Definition

For each node ℓ , the possession matrix \mathbb{A}_ℓ is a $n \times n$ matrix over $\mathbb{F} \cup \{\star\}$, where ' \star ' is a symbol which can take any value in \mathbb{F} . It is defined as

$$(\mathbb{A}_\ell)_{i,j} = \begin{cases} \star & \text{if } j \in \mathcal{P}_\ell \\ 0 & \text{otherwise} \end{cases} .$$

The possession matrix of the graph is the $(kn \times n)$ -dimensional matrix

$$\mathbb{A} = \begin{bmatrix} \mathbb{A}_1 \\ \mathbb{A}_2 \\ \vdots \\ \mathbb{A}_k \end{bmatrix} ,$$

where \mathbb{A}_i is the possession matrix family corresponding to the node i , $i \in [k]$.

The members of the matrix family \mathbb{A}_i denote the transmission matrices.

Example

Let the set of all items be $\mathbf{X} = (x_1, x_2, x_3, x_4)$. If the node v_1 has items $X_1 = \{x_1, x_3\}$, then the possession matrix of this node is

$$\mathbb{A}_1 = \begin{bmatrix} * & 0 & * & 0 \\ * & 0 & * & 0 \\ * & 0 & * & 0 \\ * & 0 & * & 0 \end{bmatrix}.$$

For a matrix $A_1 \in \mathbb{A}_1$ such that

$$A_1 = \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix},$$

the transmitted messages are non-zero elements of the vector $A_1 \mathbf{X}^T = (x_1 + x_3, x_3, 0, 0)^T$.

Definition

Given $\mathbf{A} \in \mathbb{A}$, the j -th $n \times n$ sub-matrix of \mathbf{A} will be denoted as \mathbf{A}_j .

Definition

Given the matrix family \mathbb{A}_j , the operator $\Gamma(\cdot)$ replaces the symbols ' \star ' in the maximal number of the first rows with linearly independent canonical vectors, and replaces the symbols ' \star ' in the remaining rows with zeros.

max-rank

Let $A_{\max} \in \mathbb{A}_i$ have the maximal rank within \mathbb{A}_i . Then $\text{rank}(A_{\max})$ is the largest possible number of transmissions of independent items. The transmission vector $A_{\max} \mathbf{X}^T$ is enough to recover X_i .

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Definition

The max-rank of the matrix family \mathbb{A} is defined as

$$\text{max-rank}(\mathbb{A}) = \max_{A \in \mathbb{A}} \text{rank}(A).$$

- During a single round, the messages are transmitted to nearest neighbours.
- Several rounds are required for full reconciliation.
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Lemma


Let D be the adjacency matrix of the graph. Let ℓ be the smallest positive integer such that $\sum_{i=1}^{\ell} D^i$ is a positive matrix. Then the network is ℓ -solvable.

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Example

If the network is , then the adjacency matrix is $D = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$ and the network is 2-solvable.

Lemma

Let \mathbb{A} be the possession matrix of the graph, D be the adjacency matrix of the graph and E be a $(n \times n)$ -dimensional all-ones matrix. After performing one round of the protocol, the new possession matrix \mathbb{A}_+ is related to \mathbb{A} as

$$\mathbb{A}_+ = (D \otimes E)\mathbb{A}.$$

Lemma

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Example

If $X_1 = \{x_1\}$
 $X_2 = \{x_2\}$, then $\mathbb{A} =$
 $X_3 = \{x_3\}$

$$\begin{bmatrix} * & 0 & 0 \\ * & 0 & 0 \\ * & 0 & 0 \\ 0 & * & 0 \\ 0 & * & 0 \\ 0 & * & 0 \\ 0 & 0 & * \\ 0 & 0 & * \\ 0 & 0 & * \end{bmatrix} \quad \text{and} \quad \mathbb{A}_+ = \begin{bmatrix} * & * & 0 \\ * & * & 0 \\ * & * & 0 \\ * & * & * \\ * & * & * \\ * & * & * \\ 0 & * & * \\ 0 & * & * \\ 0 & * & * \end{bmatrix}.$$

The set reconciliation protocol construction

- Using the adjacency matrix, it is possible to obtain the number of items each node **should** have after a round.
- Similarly, for a specific matrix family member $\mathbf{A} \in \mathbb{A}$, with

$$\mathbf{A} = \begin{bmatrix} \mathbf{A}_1 \\ \mathbf{A}_2 \\ \vdots \\ \mathbf{A}_k \end{bmatrix},$$

it is possible to obtain the number of items each node **could** have after a round.

- If the latter two are equal, then the items are reconciled in a single round.
- Iterating over the required number of rounds, a protocol for full set reconciliation is obtained with the minimal number of rounds and transmissions.

Theorem

Let \mathcal{G} be an underlying directed graph of an r_0 -solvable network defined by the adjacency matrix \mathbf{D}^T . Let \mathbb{A} be the corresponding possession matrix of the network. Then there exists an iterated data exchange protocol with r rounds, for any $r \geq r_0$, and τ transmissions, where

$$\tau = \sum_{i=1}^r \left(\min_{\mathbf{A}^{(i)} \in (\mathbf{D}^{i-1} \otimes \mathbf{E}) \cdot \mathbb{A}} \left\{ \sum_{j=1}^k \text{rank}(\mathbf{A}_j^{(i)}) \right\} \right) \quad (1)$$

for matrices $\mathbf{A}^{(i)}$ which are subject to

$$\begin{aligned} \forall j \in [k] : \text{rank} \left(\left[\frac{(\text{diag}(\mathbf{D}^{[j]}) \otimes \mathbf{I}) \cdot \mathbf{A}^{(i)}}{\Gamma_j((\mathbf{D}^{i-1} \otimes \mathbf{E}) \cdot \mathbb{A})} \right] \right) \\ = \text{max-rank} \left((\text{diag}(\mathbf{e}_j) \otimes \mathbf{I}) \cdot (\mathbf{D}^i \otimes \mathbf{E}) \cdot \mathbb{A} \right), \quad (2) \end{aligned}$$

where the matrices \mathbf{I} and \mathbf{E} are both $n \times n$.

Application to special case

- General case has greedy approach to every round.

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- General case has greedy approach to every round.
- Let \mathcal{T}_ℓ be the indices of information bits requested by node ℓ .
For each $\ell \in \mathcal{V}$, the $n \times n$ information matrix $\mathbf{P}_\ell = (\mathbf{P}_\ell)_{i \in [n], j \in [n]}$ is

$$(\mathbf{P}_\ell)_{i,j} = \begin{cases} 1 & \text{if } i = j \text{ and } i \in \mathcal{P}_\ell \\ 0 & \text{otherwise} \end{cases},$$

and the $n \times n$ query matrix $\mathbf{T}_\ell = (\mathbf{T}_\ell)_{i \in [n], j \in [n]}$,

$$(\mathbf{T}_\ell)_{i,j} = \begin{cases} 1 & \text{if } i = j \text{ and } i \in \mathcal{T}_\ell \\ 0 & \text{otherwise} \end{cases}.$$

- The set of in-neighbours for node ℓ is $\mathcal{N}_{in}(\ell)$ and

$$\mathbf{A}_{\mathcal{N}_{in}(\ell)} = \begin{bmatrix} \mathbf{A}_{i_1} \\ \mathbf{A}_{i_2} \\ \vdots \\ \mathbf{A}_{i_d} \end{bmatrix}.$$

where $\mathcal{N}_{in}(\ell) = \{i_1, i_2, \dots, i_d\}$, and d is an in-degree of ℓ in \mathcal{G} .

Application to special case

Theorem

Consider a wireless network defined by the graph \mathcal{G} . Let \mathbb{A} be the possession matrix of the network. The minimal number of transmissions needed to satisfy the demands of all nodes in one round of communications is

$$\tau = \min_{\mathbf{A} \in \mathbb{A}} \left\{ \sum_{\ell \in \mathcal{V}} \text{rank}(\mathbf{A}_\ell) \right\}, \quad (3)$$

where for all $\ell \in \mathcal{V}$

$$\text{rowspace} \left(\left[\frac{\mathbf{A}_{\mathcal{N}_{in}(\ell)}}{\mathbf{P}_\ell} \right] \right) \supseteq \text{rowspace}(\mathbf{T}_\ell). \quad (4)$$

If the above matrix $\mathbf{A} \in \mathbb{A}$ as above does not exist then there is no algorithm that satisfies all requests in one round.

Solving max-rank

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Theorem (Hartfiel, Loewy '84)

Let B be a partial V_r by V_c matrix with free entries indexed by elements of E . For any cover C of E we have $\text{rank } B^* \leq \text{rank } B \setminus C + |C|$.

Furthermore, there exists a cover C^* of E such that $\text{rank } B^* = \text{rank } B \setminus C^* + |C^*|$.

Theorem (Geelen '99)

Let B be a partial V_r by V_c matrix with free entries indexed by elements of E , and let \tilde{B} be a completion of B . Then, either $\text{rank } \tilde{B} = \text{rank } B^*$ or there exists $(i, j) \in E$ and $a \in \{1, \dots, |V_r| + |V_c|\}$ such that $\tilde{B}(i, j; a) > \tilde{B}$.