Protocol analysis using ProVerif

ProVerif

- http://www.proverif.ens.fr
- Static analysis for cryptographic protocols under the perfect cryptography assumption
- Can check secrecy and correspondence properties
- Errs only to the safe side
 - ◆ If a protocol is insecure, then says so
 - If a protocol is secure, then sometimes may claim to have found an attack
- Principle: translate the protocol to a set of Horn clauses
 - Involves a little bit of abstraction
- \blacksquare There is an attack \Rightarrow this set is satisfiable

Horn clauses

$$p_1(t_{11},\ldots,t_{1k_1}) \wedge \cdots \wedge p_n(t_{n1},\ldots,t_{nk_n}) \Rightarrow q(t'_1,\ldots,t'_m)$$

- p_1, \ldots, p_n, q predicate symbols
 - from a fixed set; each with fixed arity
- \blacksquare t_*, t'_* terms
 - countable number of atoms
 - constructors from a fixed set
- terms may contain term variables as subterms
- - ◆ Term the set of all ground terms (without variables)

Examples

- A translation of a protocol always contains a unary predicate a
 - lack $\mathbf{a}(t)$ means that the attacker can learn t
- A translation contains rules for composing and decomposing messages:
 - $lack a(pair(X,Y)) \Rightarrow \mathbf{a}(X) \qquad \mathbf{a}(pair(X,Y)) \Rightarrow \mathbf{a}(Y)$
 - $lack a(X) \wedge a(Y) \Rightarrow a(pair(X,Y))$
 - \bullet $\mathbf{a}(senc(K,X)) \wedge \mathbf{a}(K) \Rightarrow \mathbf{a}(X)$
 - $lack a(penc(pk(K),X)) \wedge a(K) \Rightarrow a(X)$
 - $lack a(K) \wedge \mathbf{a}(X) \Rightarrow \mathbf{a}(sign(K,X))$
 - $lack a(sign(K,X)) \Rightarrow a(X)$
 - $lack a(X) \Rightarrow \mathbf{a}(h(X))$

Recall our example

$$A \longrightarrow B : \{ [K_A, N_A, K_{AB}] \}_{K_B}$$

$$B \longrightarrow A : \{ [N_A, N_B, K_B] \}_{K_A}$$

$$A \longrightarrow B : \{ [N_A, N_B] \}_{K_B}$$

$$B \longrightarrow A : \{ M \}_{K_{AB}}$$

■ The attacker can have the first message by starting a new session

$$\mathbf{a}(pk(A)) \wedge \mathbf{a}(pk(B)) \Rightarrow \mathbf{a}(penc(pk(B), triple(pk(A), n, k)))$$

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Something is very wrong here...What n? What k?

lacksquare and k would be different in each session. There must be a parameter "session ID".

The first message

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The attacker can have the first message by starting a new session

$$\frac{\mathbf{a}(pk(A)) \wedge \mathbf{a}(pk(B)) \wedge \mathbf{a}(Id) \Rightarrow}{\mathbf{a}(penc(pk(B), triple(pk(A), n[Id], k[Id])))}$$

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- Attacker: "Dear Alice, please start session 5 with Bob"
 - lacktriangle k(5) will be exchanged
- Attacker "Dear Alice, please start session 5 with me"
 - lacktriangle Attacker learns k(5)

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Session ID must contain the roles of the parties.

$$\mathbf{a}(pk(A)) \wedge \mathbf{a}(pk(B)) \wedge \mathbf{a}(Id) \Rightarrow$$

$$\mathbf{a}(penc(pk(B), triple(pk(A), m[pk(A), pk(B), Id], k[pk(A), pk(B), Id])))$$

The second message

$$A \longrightarrow B : \{ [K_A, N_A, K_{AB}] \}_{K_B}$$

$$B \longrightarrow A : \{ [N_A, N_B, K_B] \}_{K_A}$$

$$A \longrightarrow B : \{ [N_A, N_B] \}_{K_B}$$

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When Bob gets the first message, he responds with the second

$$\frac{\mathbf{a}(Id) \wedge \mathbf{a}(penc(pk(B), triple(pk(A), N, K)))}{\mathbf{a}(penc(pk(A), triple(N, n'[pk(A), pk(B), Id], pk(B))))}$$

The third message

$$A \longrightarrow B : \{ [K_A, N_A, K_{AB}] \}_{K_B}$$

$$B \longrightarrow A : \{ [N_A, N_B, K_B] \}_{K_A}$$

$$A \longrightarrow B : \{ [N_A, N_B] \}_{K_B}$$

$$B \longrightarrow A : \{ M \}_{K_{AB}}$$

When Alice gets the second message, she responds with the third

$$\frac{\mathbf{a}(penc(pk(A), triple(n[pk(A), pk(B), Id], N', pk(B))))}{\mathbf{a}(penc(pk(B), pair(n[pk(A), pk(B), Id], N')))}$$

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- When Bob gets the third message, he responds with the fourth...
- But only if he has participated in the session from the beginning

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- When Bob gets the third message, he responds with the fourth...
- But only if he has participated in the session from the beginning
- When Bob has received the first and third messages, he can respond with the fourth.

$$\frac{\mathbf{a}(penc(pk(B), triple(pk(A), N, K))) \land}{\mathbf{a}(penc(pk(B), pair(N, n'[pk(A), pk(B), Id])))} \Rightarrow \frac{\mathbf{a}(senc(K, m))}{\mathbf{a}(senc(K, m))}$$

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What is wrong here?

$$A \longrightarrow B : \{ [K_A, N_A, K_{AB}] \}_{K_B}$$

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$$A \longrightarrow B : \{ [N_A, N_B] \}_{K_B}$$

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Only Bob will send M, and only to Alice.

$$\frac{\mathbf{a}(penc(pk(sB), triple(pk(sA), N, K)))}{\mathbf{a}(penc(pk(sB), pair(N, n'[pk(sA), pk(sB), Id])))} \Rightarrow \frac{\mathbf{a}(senc(K, m))}{\mathbf{a}(senc(K, m))}$$

Solving the system

- Is $\mathbf{a}(m)$ derivable?
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- Is a(m) derivable?
- You may ask a Prolog system. And it will answer...
- ... infinite loop.
 - lack To get $\mathbf{a}(m)$, we could use some $\mathbf{a}(f(m))$
 - lack To get $\mathbf{a}(f(m))$, we could use some $\mathbf{a}(f(f(m)))$
 - ◆ To get...
- The unification strategy of ProVerif is more geared towards such protocol representations.

Demo

- Demo
- Try to reconstruct the attack

What went wrong

- Alice sent the first message to Bob
- Bob received it twice, responding to it both times
 - ◆ Fair enough

What went wrong

- Alice sent the first message to Bob
- Bob received it twice, responding to it both times
 - ◆ Fair enough
- But the adversary repeated the session identifier
 - Not good
 - ◆ To avoid that, newly generated values must contain all received messages so far.

The second message

$$A \longrightarrow B : \{ [K_A, N_A, K_{AB}] \}_{K_B}$$

$$B \longrightarrow A : \{ [N_A, N_B, K_B] \}_{K_A}$$

$$A \longrightarrow B : \{ [N_A, N_B] \}_{K_B}$$

$$B \longrightarrow A : \{ M \}_{K_{AB}}$$

When Bob gets the first message, he responds with the second

$$\mathbf{a}(Id) \wedge \mathbf{a}(penc(pk(B), triple(pk(A), N, K))) \Rightarrow$$

$$\mathbf{a}(penc(pk(A), triple(N, n'[pk(A), pk(B), Id, penc(pk(B), triple(pk(A), N, K))],$$

$$pk(B))))$$

```
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\frac{\mathbf{a}(penc(pk(sB), triple(pk(sA), N, K)))}{pair(N, n'[pk(sA), pk(sB), Id, penc(pk(sB), triple(pk(sA), N, K))])))} \Rightarrow \frac{\mathbf{a}(penc(pk(sB), triple(pk(sA), N, K))))}{\mathbf{a}(penc(pk(sB), triple(pk(sA), N, K)))))}
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- A similar-looking attack...
- We actually have a type flaw! Let us correct it.
- OK

Correspondence assertions

- \blacksquare Two more predicates, b and e, for begin and end.
- After a party has executed $\mathbf{begin}(M)$, its following messages are translated with b(M) as a premise.
 - ... contains session IDs and received messages.
- lacktriangle Emitting $\mathbf{end}(M)$ is adversary's goal, hence it is the conclusion of a rule.
 - \bullet $\mathbf{a}(m_1) \wedge \cdots \mathbf{a}(m_k) \Rightarrow e(m)$
- If b(X) is necessary for e(X), then we have (non-injective) agreement.

ISO 3-pass mutual authentication

Draft:

- 1. $A \longrightarrow B : N_{A1}$
- $2. B \longrightarrow A : [\{N_{A1}, N_B, K_A\}]_{K_B}$
- 3. $A \longrightarrow B : [\{N_B, N_{A2}, K_B\}]_{K_A}$

Final:

- 1. $A \longrightarrow B : N_A$
- 2. $B \longrightarrow A : [\{N_A, N_B, K_A\}]_{K_B}$
- 3. $A \longrightarrow B : [\{N_B, N_A, K_B\}]_{K_A}$
- From signature find the message.
- \blacksquare Public key \equiv principal's name.
- lacksquare end (K_A, K_B) executed by B in the very end.
- $\mathbf{begin}(K_A, K_B)$ executed by A before 3rd message.

Injective agreement

- \blacksquare Add the session identifier to the argument of e.
- Add the session identifiers and received messages to the argument of b.
- If b((X, II)) is necessary for e((X, I)), and I appears in II, then we have injective agreement.
- Example:

1.
$$A \longrightarrow B : (A, B)$$

2. $B \longrightarrow A : [\{N\}]_{K_B}$

has agreement, which is not injective. Indeed, A's signature verification fails, if B has never signed anything.