

Monaadid

- Puu lehtede nummerdamine

```
data Tree a = Leaf a | Branch (Tree a) (Tree a)
```

```
labelTree          = fst . lab 0
lab c (Leaf x)    = (Leaf c, c+1)
lab c (Branch t1 t2) = let (t1',c1) = lab c t1
                        (t2',c2) = lab c1 t2
                        in (Branch t1' t2', c2)
```

- “Imperatiivne versioon”

```
labTree t         = {count := 0;      lab t}
```

```
lab (Leaf x)     = {i := count;      count += 1;
                     return (Leaf i)}
```

```
lab (Branch t1 t2) = {t1' := lab t1;  t2' := lab t2;
                         return (Branch t1' t2')}
```

Monaadid

- Olekuteisendajad

```
type IntSt a = Int -> (a,Int)
```

```
unit :: a -> IntSt a
```

```
unit x      = \s -> (x,s)
```

```
bind :: IntSt a -> (a -> IntSt b) -> IntSt b
```

```
m ‘bind’ f = \s -> let (x1,s1) = m s  
                      (x2,s2) = f x1 s1  
                  in (x2,s2)
```

Monaadid

- Olekuteisendajad (järg)

```
getInt :: IntSt Int
```

```
getInt = \s -> (s,s)
```

```
putInt :: Int -> IntSt ()
```

```
putInt x = \s -> ((),x)
```

```
runIntSt :: IntSt a -> Int -> a
```

```
runIntSt f s = fst (f s)
```

```
inc :: IntSt Int
```

```
inc = getInt      ‘bind’ \i ->  
      putInt (i+1) ‘bind’ \_ ->  
      unit i
```

Monaadid

- Puu lehtede nummerdamine (ver. 2)

```
labelTree t = runIntSt (lab t) 0
```

```
lab (Leaf x)      = inc `bind` \i ->  
                      unit (Leaf i)
```

```
lab (Branch t1 t2) = lab t1 `bind` \t1' ->  
                      lab t2 `bind` \t2' ->  
                      unit (Branch t1' t2')
```

Monaadid

- Monaadide klass

```
class Monad m where
    (">>=)      :: m a -> (a -> m b) -> m b
    (>>)      :: m a -> m b -> m b
    return    :: a -> m a
    fail      :: String -> m a
    m >> k   =  m >= \_ -> k
    fail s    = error s
```

- Näide: listid

```
instance Monad [] where
    m >= k      =  concat (map k m)
    return x     =  [x]
    fail s       =  []
```

Monaadid

- Olekuteisendajad (järg)

```
newtype IntStM a = ISt (Int -> (a,Int))
```

```
instance Monad IntStM where
    return x = ISt (\s -> (x,s))
    k >>= f = ISt (\s -> let ISt k' = k
                           (x,s') = k' s
                           ISt f' = f x
                           in f' s')
    getIntM      :: IntStM Int
    getIntM      = ISt (\s -> (s,s))

    putIntM      :: Int -> IntStM ()
    putIntM x    = ISt (\s -> ((),x))
```

Monaadid

- Olekuteisendajad (järg)

```
runIntStM    :: IntStM a -> Int -> a
runIntStM f s = let ISt f' = f
                 in fst (f' s)

incM        :: IntStM Int
incM       = getIntM      >>= \i ->
                  putIntM (i+1) >>
                  return i
```

- Puu lehtede nummerdamine (ver. 3)

```
labelTree t      = runIntStM (lab t) 0
lab (Leaf x)    = incM >>= \i ->
                  return (Leaf i)
lab (Branch t1 t2) = lab t1 >>= \t1' ->
                      lab t2 >>= \t2' ->
                      return (Branch t1' t2')
```

Monaadid

- do-süntaks

$$\begin{array}{lcl} \textit{expr} & = & \text{do}\{\textit{stmt}; \dots; \textit{stmt}\} \\ \textit{stmt} & = & \textit{pat} \leftarrow \textit{expr} \\ & | & \textit{expr} \\ & | & \text{let } \textit{decls} \end{array}$$

- Transleerimisreeglid

do {e}	= e
do {e; stmts}	= e >> do {stmts}
do {v <- e; stmts}	= e >>= \v -> do {stmts}
do {let decls; stmts}	= let decls in do {stmts}

Monaadid

- Puu lehtede nummerdamine (ver. 4)

```
labelTree t      = runIntStM (lab t) 0
lab (Leaf x)    = do i <- incM
                  return (Leaf i)
lab (Branch t1 t2) = do t1' <- lab t1
                        t2' <- lab t2
                        return (Branch t1' t2')
```

- Monaadide seadused

$$\begin{aligned} \text{return } x \gg= f &= f x \\ m \gg= \text{return} &= m \\ (m \gg= \lambda x \rightarrow k) \gg= f &= m \gg= \lambda x \rightarrow (k \gg= f) \end{aligned}$$

Monaadilised interpretaatorid

- Aritmeetiliste avaldiste interpretaator

```
data Expr = Num Int
          | Expr ‘Plus’ Expr
          | Expr ‘Minus’ Expr

eval :: Expr -> Int
eval (Num i)          = i
eval (e1 ‘Plus’ e2) = (eval e1) + (eval e2)
eval (e1 ‘Minus’ e2) = (eval e1) - (eval e2)
```

Monaadilised interpretaatorid

- Uute operaatorite lisamine

```
data Expr = ...
    | Expr ‘Mul’ Expr
    | Expr ‘Div’ Expr

eval :: Expr -> Int
...
eval (e1 ‘Mul’ e2) = (eval e1) * (eval e2)
eval (e1 ‘Div’ e2) = (eval e1) ‘div’ (eval e2)
```

- Veatöötlus puudub!

```
eval (Num 13 ‘Div’ Num 0) ==> ....
```

Monaadilised interpretaatorid

- Veatöötusega interpretaator

```
data Maybe a = Nothing | Just a
```

```
eval :: Expr -> Maybe Int
```

```
eval (Num i)          = Just i
```

```
eval (e1 ‘Plus’ e2) = case eval e1 of
```

```
    Nothing -> Nothing
```

```
    Just v1 -> case eval e2 of
```

```
        Nothing -> Nothing
```

```
        Just v2 -> Just (v1+v2)
```

```
eval (e1 ‘Minus’ e2) = ...
```

```
eval (e1 ‘Mul’   e2) = ...
```

Monaadilised interpretaatorid

- Veatöötusega interpretaator (järg)

```
eval (e1 ‘Div’ e2)
= case eval e1 of
    Nothing -> Nothing
    Just v1 -> case eval e2 of
        Nothing -> Nothing
        Just v2 -> if v2 == 0
                      then Nothing
                      else Just (v1 ‘div’ v2)
```

Monaadilised interpretaatorid

- Erandite monaad

instance Monad Maybe where

```
Just x  >>= k = k x
Nothing >>= k = Nothing
return      = Just
fail s       = Nothing
```

Monaadilised interpretaatorid

- Veatöötusega interpretaator (ver. 2)

```
eval :: Expr -> Maybe Int
eval (Num i)          = return i
eval (e1 `Plus` e2) = do v1 <- eval e1
                           v2 <- eval e2
                           return (v1+v2)
eval (e1 `Minus` e2) = ...
eval (e1 `Mul`   e2) = ...
eval (e1 `Div`   e2) = do v1 <- eval e1
                           v2 <- eval e2
                           if v2 == 0
                             then fail "Division by zero"
                           else return (v1 `div` v2)
```

Monaadilised interpretaatorid

- “Keskonnad” (environments)

```
data Expr = ... | Var String
```

```
type Env  = [(String,Int)]
```

```
lookup :: String -> Env -> Maybe Int
```

```
lookup x = \ env -> case [v | (y,v) <- env, y == x] of
                           []   -> fail ("Free variable: " ++ x)
                           v:_ -> return v
```

Monaadilised interpretaatorid

- “Keskonnaga” interpretaator

```
eval :: Expr -> Env -> Maybe Int
eval (Num i)          = \env -> return i
eval (e1 ‘Plus’ e2) = \env -> do v1 <- eval e1 env
                                    v2 <- eval e2 env
                                    return (v1+v2)
eval (e1 ‘Minus’ e2) = ...
eval (e1 ‘Mul’   e2) = ...
eval (e1 ‘Div’   e2) = ...
eval (Var x)          = \env -> lookup x env
```

Monaadilised interpretaatorid

- “Keskondade” monaad

```
newtype Reader r a = R (r -> Maybe a)
```

```
bindR    :: Reader r a -> (a -> Reader r b) -> Reader r b
(R ma) `bindR` f = R (\ r -> ma r >>= \ a ->
                      case f a of R f' -> f' r)
```

```
runReader :: Reader r a -> r -> Maybe a
```

```
runReader (R r) e = r e
```

```
lookup :: String -> Reader Env Int
```

```
lookup x = R $ \env -> case [v | (y,v) <- env, y == x] of
                           []  -> fail ("Free variable: " ++ x)
                           v:_ -> return v
```

Monaadilised interpretaatorid

- “Keskondade” monaad

```
instance Monad (Reader r) where
    return a = R (\ _ -> return a)
    (">>=)     = bindR
    fail s   = R (\ _ -> fail s)
```

- “Keskonnaga” interpretaator (ver. 2)

```
eval :: Expr -> Reader Env Int
eval (Num i)          = return i
eval (e1 `Plus` e2) = do v1 <- eval e1
                           v2 <- eval e2
                           return (v1+v2)
eval (e1 `Minus` e2) = ...
eval (e1 `Mul` e2) = ...
eval (e1 `Div` e2) = ...
eval (Var x)         = lookup x
```

Monaadilised interpretaatorid

- Olekuteisendusega interpretaator

```
data Expr = ... | Count

eval :: Expr -> IntSt Int
eval (Num i)          = return i
eval (e1 `Plus` e2) = do v1 <- eval e1
                         v2 <- eval e2
                         return (v1+v2)
eval (e1 `Minus` e2) = do v1 <- eval e1
                         v2 <- eval e2
                         return (v1-v2)
eval (e1 `Mul`   e2) = ...
eval (e1 `Div`   e2) = ...
eval Count           = inc
```