

Comparison of document- verification languages

Margus Freudenthal

Theory days

Kääriku

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Background

- ▶ Cybernetica is working on Customs engine
- ▶ A Customs information system
- ▶ Processes customs documents
 - Import and export declarations
 - TIR carnets
 - Export reports
 - Manifests
 - Warehousing notices
 - etc.

Background

- ▶ Frequently recurring problem is verifying the correctness of the documents submitted to the Customs
- ▶ There are quite a lot of verification rules
- ▶ The rules are frequently changing
- ▶ The rules must be readable to domain specialists
- ▶ We used a **domain-specific language**

The Question

- ▶▶ What is the ideal language for this purpose?
- ▶▶ Which language features or constructs affect usability?
- ▶▶ What are the trade-offs between power and simplicity?
- ▶▶ Our method: iteratively design languages and experiment
- ▶▶ This presentation compares three quite different languages

The Requirements

- ▶▶ The input is XML document
- ▶▶ Output is list of errors
 - Errors must contain pointers to invalid elements
- ▶▶ Typical operations include
 - Presence and contents of dependent fields
 - If field X contains „foo”, field Y must contain „bar”
 - Comparing document with external data
 - Previous versions of the same document
 - Other documents, licences, etc. referenced by the document

The Requirements

- ▶▶ Readable by non-technical persons
- ▶▶ Expresses the intent, not the implementation
- ▶▶ Concise, presents the overview of the verification logic
- ▶▶ Free of technical details
- ▶▶ Runs on JVM

Language 1

- ▶▶ We reused language from another Customs project
- ▶▶ Simple, procedural, somewhat verbose
- ▶▶ Estonian keywords
- ▶▶ Looked like BASIC/COBOL derivative
- ▶▶ Compiled language with static type checking
- ▶▶ Extensible – functions and procedures written in Java

Language 1: Implementation

- ▶▶ Parsed with JavaCC
- ▶▶ Generate Java code
- ▶▶ Compiled class files are stored in database and loaded on demand
- ▶▶ Helper functions written in Java

Language 1: Example

```
KUI $SAD.Yldosa.Deklaratsioon.Olemus = "I" SIIS
    KUI $SAD.Yldosa.LahteRiik = "EE" SIIS
        veateade("Impordil ei tohi lähteriigiks olla Eesti.",
            "INVALID_VALUE", 15, $SAD.Yldosa.LahteRiik)
    IUK
MUIDU
    KUI $SAD.Yldosa.SihtRiik = "EE" SIIS
        veateade("Ekspordil ei tohi sihtriigiks olla Eesti.",
            "INVALID_VALUE", 17, $SAD.Yldosa.SihtRiik)
    IUK
IUK
```

Language 1: Another Example

```
UUS MUUTUJA pakendOlemas := EI
IGA $SAD.Kaup.Kirjeldus.Pakend JAOKS
    pakendOlemas := JAH
    KUI kuulubHulka(Pakend.Tyyp, "VQ, VG, VL, VY, VR, VO") SIIS
        KUI MITTE(onTaitmata(Pakend.Kogus)) SIIS
            veateade("Pakendi liigi "+Pakend.Tyyp+" korral peab pakendi kogus "+
                "olema täitmata.", "BOX_FILLED", 31, Pakend.Kogus)
        IUK
    MUIDU
        KUI MITTE(kuulubHulka(Pakend.Tyyp, "NE, NF, NG")) SIIS
            KUI onTaitmata(Pakend.Markeering) SIIS
                veateade("Pakendi liigi "+Pakend.Tyyp+" korral peab pakendi "+
                    "markeering olema täidetud.", "BOX_UNFILLED", 31, "")
            IUK
        IUK
        KUI onTaitmata(Pakend.Kogus) SIIS
            veateade("Pakendi liigi "+Pakend.Tyyp+" korral peab pakendi "+
                "kogus olema täidetud.", "BOX_UNFILLED", 31, "")
        IUK
    IUK
AGI
KUI $SAD.Yldosa.Deklaratsioon.Olemus = "E" SIIS
    KUI MITTE(pakendOlemas) SIIS
        veateade("Ekspordideklaratsioonil peavad vähemalt ühe pakendi andmed "
            "olema sisestatud.", "PACKAGE_MISSING", 31, "")
    IUK
IUK
```

Language 1: Results

- ▶▶ Client analysts had trouble writing the rules
 - In fact, they had trouble writing the rules in Estonian also
- ▶▶ No means for abstraction
 - The only abstraction device is global variable
- ▶▶ Only primitive datatypes are supported
 - Cannot refer to lists or structured elements
- ▶▶ Result: lot of tedious copy-paste-modify
- ▶▶ Some systems had up to 12 000 lines of rules

Language 2

- ▶ Since customer was not interested in creating rules, we had more freedom in designing the language
- ▶ New top requirements were
 - User-defined procedures
 - Lists and structures can be passed to functions
 - List-processing functions, such as find, contains, ...
- ▶ Decision: write rules in **Scheme**
 - Ability to perform magic with macros

Language 2: Implementation

- ▶▶ We embedded our “DSL” in Scheme
 - ... using functions and macros
- ▶▶ We used **kawa** – quite feature rich Scheme implementation for JVM
 - Supports compiling and static type checking
 - Good Java integration
 - Nice syntax for property access

Language 2: Example

```
(xforeach data:goodsItem item GoodsItem
  (xforeach item:packages p Package
    (cond
      ((str-in-set? p:packageType '(VQ VG VL VY VR VO))
        (prohibit p:numberOfPackages
          'tir.business.rule.prohibit.event-86
          "C060: Pakendi arv ei tohi täidetud olla.")
        (prohibit p:numberOfPieces
          'tir.business.rule.prohibit.event-87
          "C060: Pakendi tükiarv ei tohi täidetud olla.)))
      ((str-in-set? p:packageType '(NE NF NG))
        (prohibit p:numberOfPackages
          'tir.business.rule.prohibit.event-88
          "C060: Pakendi arv ei tohi täidetud olla.")
        (expect p:numberOfPieces
          'tir.business.rule.expect.event-89
          "C060: Pakendi tükiarv peab olema täidetud.)))
      (else (expect p:marksNumbersOfPackages
        'tir.business.rule.expect.event-90
        "C060: Pakendi markeering peab olema olema.")
        (expect p:numberOfPackages
          'tir.business.rule.expect.event-91
          "C060: Pakendite arv peab olema olema.")
        (prohibit p:numberOfPieces
          'tir.business.rule.prohibit.event-92
          "C060: Pakendite tükiarv ei tohi olema olla.))))))
```

Language 2: Results

- ▶▶ Some analysts had previous knowledge of FP
 - FP course in university
- ▶▶ First-order procedures were quite handy
- ▶▶ Plenty of technical problems
 - Scheme-Java mismatch
 - Problems with static typing
- ▶▶ Resulting rules were often complex
 - Unnamed lambda expressions
 - Unnamed magic values
 - Hard to determine the original intent of the rules

Language 3

- ▶▶ Next language (Burula) was carefully designed, based on experience with previous languages
 - Specifically targeted for the most common types of checks
- ▶▶ Strong static type-checking
- ▶▶ Built-in support for common iteration patterns
- ▶▶ Enforce simple, uniform structure for rules
- ▶▶ Enforce explicit naming of stuff

Language 3: Implementation

- ▶▶ Custom parser and typechecker
- ▶▶ Compiles to JVM bytecode
- ▶▶ Can call helper functions written in Java

Language 3: Example

predicate bulk

```
packages.kindOfPackages is ( 'VQ', 'VG', 'VL', 'VY', 'VR', 'VO' )
```

predicate unpacked

```
packages.kindOfPackages is ( 'NE', 'NF', 'NG' )
```

group gi-packages

```
packages cannot have numberOfPackages when bulk or unpacked  
  error "C060: Pakendi arv ei tohi täidetud olla."
```

```
packages cannot have numberOfPieces when bulk  
  error "C060: Pakendi tükiarv ei tohi täidetud olla."
```

```
packages must have numberOfPieces when unpacked  
  error "C060: Pakendi tükiarv peab olema täidetud."
```

```
packages must have marksNumbersOfPackages unless bulk or unpacked  
  error "C060: Pakendi markeering peab olema olema."
```

```
packages must have numberOfPackages unless bulk or unpacked  
  error "C060: Pakendite arv peab olema olema."
```

```
packages cannot have numberOfPieces unless bulk or unpacked  
  error "C060: Pakendite tükiarv ei tohi olema olla."
```

Language 3: Results

- ▶▶ No need to worry about technical details
 - Iteration, whether field is null etc.
- ▶▶ Rules look like human-language sentences
 - Especially, simple data dependency rules look very nice
- ▶▶ In general, people like it
 - However, one developer said that she found no differences between languages 1 and 3

Comparison

▶▶ Language 1

- Attempt at „friendly” syntax
- Lot of restrictions
- Low level of abstraction

▶▶ Scheme

- S-expression syntax
- Very powerful, no restrictions

▶▶ Burula

- Optimized for the most common case
- Artificial restrictions to ensure good style
- Tries to limit complexity of the rules

However...

- ▶ Actual usability information is very hard to get
- ▶ Right now we have similar rules written in three languages with some subjective opinions about their readability and ease of use
- ▶ Need a way to get some objective or quantifiable measures

Thanks!