

2 Sisend-väljund (6/31)

Kirjuta protseduur `yl2 n m`, mis genereerib `n` juhuarvu nullist `m`-ni ja tagastab genereeritud arvude aritmeetilise keskmise.

```
yl2 : Nat → Int32 → IO Double
yl2 = ?yl2_rhs
```

Näited:

```
Main> :exec yl2 1 30 >>= println
12.0
Main> :exec yl2 1 30 >>= println
8.0
Main> :exec yl2 10000 30 >>= println
14.9808
Main> :exec yl2 10000 30 >>= println
15.0275
```

Lahendus:

```
yl2 : Nat → Int32 → IO Double
yl2 n m = do xs ← sequence l
          pure (cast (sum xs) / cast n)

      where l : List (IO Int32)
            l = replicate n (randomRIO (0,m))
```

Alternatiivne lahendus:

```
yl2' : Nat → Int32 → IO Double
yl2' n m = do xs ← f n
          pure (cast (sum xs) / cast n)
      where f : Nat → IO (List Int32)
            f 0 = pure []
            f (S k) = do x ← randomRIO (0,m)
                          xs ← f k
                          pure (x::xs)
```

3 Sõltuvad tüübid (5 / 31)

Etteantud kood:

```
half : Nat → Nat
half 0 = 0
half 1 = 0
half (S (S k)) = 1 + half k
```

Kirjuta täielik funktsioon `pooledElem : Vect n a → Vect (half n) a` nii et testid (all) töötaksid.

total

`pooledElem : Vect n a → Vect (half n) a`

`pooledElem = ?pooledElem_rhs`

Testid:

- `pooledElem [1,2,3,4,5,6,7] == [1, 3, 5]`
- `pooledElem [1,2,3,4,5,6,7,8] == [1, 3, 5, 7]`
- `pooledElem [1,2,3,4,5,6,7,8,9] == [1, 3, 5, 7]`

Lahendus:

total

`pooledElem : Vect n a → Vect (half n) a`

`pooledElem [] = []`

`pooledElem (x :: []) = []`

`pooledElem (x :: (y :: xs)) = x :: pooledElem xs`

4 Tõestamine (5 / 31)

Etteantud kood:

```
infixl 11 \\/
data (\\) : Type → Type → Type where
  Disjll : a
```

→ a \\/ b

Disjlr : b

→ a \\/ b

DisjE : a\\b → (a→c) → (b→c)

→ c

DisjE (Disjll x) q w = q x

DisjE (Disjlr x) q w = w x

Ülesanne: Tõesta idrises järgnev väide.

total

ex4 : (a → Void) /\ (b → a)

```
infixl 10 /\
data (/\\) : Type → Type → Type where
  Conl : a → b
```

→ a /\ b

VoidE : Void

→ b

VoidE q impossible

→ (b → c)
 ex4 = ?ex4_rhs

Lahendus:

total

ex4 : (a → Void) /\ (b → a)

 → (b → c)
 ex4 (Conl x y) q = VoidE (x (y q))

5 Tõestamine rewrite-ga (5 / 31)

Etteantud kood:

liida : Nat → Nat → Nat
 liida 0 y = y
 liida (S k) y = S (liida k y)

mymap : (a → b) → List a → List b
 mymap f [] = []
 mymap f (x :: xs) = f x :: mymap f xs

Ülesanne: Tõesta idrises järgnev võrdus.

total

mymapLiida0 : (xs: List Nat)

 → mymap (liida 0) xs = xs
 mymapLiida0 = ?mymapLiida0_rhs

Lahendus:

mymapLiida0 : (xs: List Nat)

 → mymap (liida 0) xs = xs
 mymapLiida0 [] = Refl
 mymapLiida0 (x :: xs) =
 -- x :: mymap (liida 0) xs = x :: xs
 rewrite mymapLiida0 xs in
 -- x :: xs = x :: xs
 Refl