

# Protocol Choice and Iteration for the Free Cornering

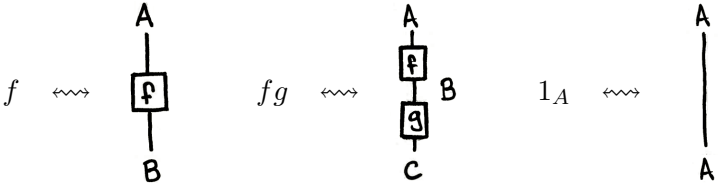
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MSFP 2024

Categories:



Objects, morphisms, composition, identities.

## Symmetric Monoidal Categories:

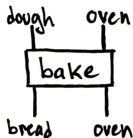
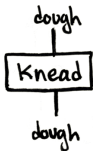
$$f \otimes g \iff \begin{array}{c} A \\ | \\ \boxed{f} \\ | \\ B \end{array} \quad \begin{array}{c} A' \\ | \\ \boxed{g} \\ | \\ B' \end{array} \quad \sigma_{A,B} \iff \begin{array}{c} A \quad B \\ \diagdown \quad / \\ \diagup \quad \diagdown \\ B \quad A \end{array}$$

Tensor product and braiding. Monoid of objects.

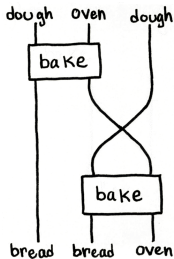
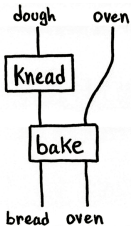
$$\begin{array}{c} | \\ \boxed{f} \\ | \end{array} \quad \begin{array}{c} | \\ \boxed{g} \\ | \end{array} = \begin{array}{c} | \quad | \\ \boxed{f} \quad \boxed{g} \\ | \quad | \end{array} = \begin{array}{c} | \\ \boxed{g} \\ | \end{array} \quad \begin{array}{c} | \\ \boxed{f} \\ | \end{array} \quad \begin{array}{c} | \\ \boxed{g} \\ | \end{array} = \begin{array}{c} \diagdown \quad / \\ \diagup \quad \diagdown \\ \boxed{f} \quad \boxed{g} \end{array} = \begin{array}{c} | \quad | \\ \boxed{f} \quad \boxed{g} \\ \diagdown \quad / \\ \diagup \quad \diagdown \end{array}$$

Naturality Conditions.

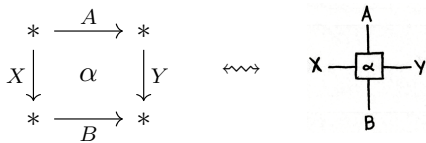
“Resource-Theoretic” interpretation.



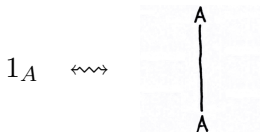
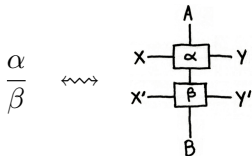
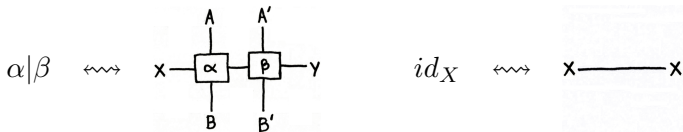
Composite processes.



# (Single-Object) Double Categories:



Horizontal and vertical edge monoids, cells.



Horizontal and vertical composition, identities.

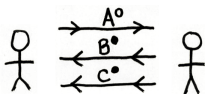
The free cornering  $[\mathbb{A}]$  of a monoidal category  $\mathbb{A}$  has (Part 1):

Horizontal edge monoid is  $(\mathbb{A}_0, \otimes, I)$ .

Vertical edge monoid is  $(\mathbb{A}^{\circ\bullet}, \otimes, I)$ , as in: (also monoid equations)

$$\frac{A \in \mathbb{A}_0}{A^\circ \in \mathbb{A}^{\circ\bullet}} \quad \frac{A \in \mathbb{A}_0}{A^\bullet \in \mathbb{A}^{\circ\bullet}} \quad \frac{I \in \mathbb{A}^{\circ\bullet}}{I \in \mathbb{A}^{\circ\bullet}} \quad \frac{U \in \mathbb{A}^{\circ\bullet} \quad W \in \mathbb{A}^{\circ\bullet}}{U \otimes W \in \mathbb{A}^{\circ\bullet}}$$

Interpretation:  $\mathbb{A}$ -valued exchanges.  $A^\circ \otimes B^\bullet \otimes C^\bullet \in \mathbb{A}^{\circ\bullet}$  is:



The free cornering  $[\mathbb{A}]$  of a monoidal category  $\mathbb{A}$  has (Part 2):

For each  $f : A \rightarrow B$  in  $\mathbb{A}$ , a cell:

$$[f] \iff \begin{array}{c} A \\ \uparrow \\ [f] \\ \downarrow \\ B \end{array}$$

Subject to equations:

$$\begin{array}{c} [f] \\ [g] \end{array} = \begin{array}{c} [g] \\ [f] \end{array} \quad \begin{array}{c} [ ] \\ | \end{array} = | \quad \begin{array}{c} | \\ [f] \\ | \\ [g] \\ | \end{array} = \begin{array}{c} | \\ [f] \\ | \\ [g] \\ | \end{array}$$

The free cornering  $[\mathbb{A}]$  of a monoidal category  $\mathbb{A}$  has (Part 3):

Corner cells for each object  $A$  of  $\mathbb{A}$ :

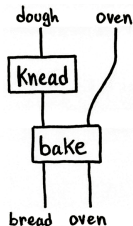
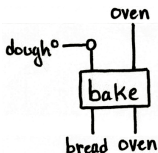
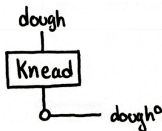


Subject to equations:



Interpretation: resource-passing.

Transform input (top) to output (bottom) by participating in exchanges (left/right).



Horizontal composition  $\leftrightarrow$  interaction.

Alternatively, elements of  $\mathbb{A}^{\circ\bullet}$  are *protocol types*!

Q: Is this a good foundation for interactive programming?

A: Not yet.  $\mathbb{A}^{\circ\bullet}$  is disappointing as a system of protocol types.

Goal: Support for more protocols. Choice. Iteration.

For choice, vertical edge monoid becomes (plus monoid equations):

$$\frac{A \in \mathbb{A}_0}{A^\circ \in \mathbb{A}_\oplus^\circ} \quad \frac{A \in \mathbb{A}_0}{A^\bullet \in \mathbb{A}_\oplus^\bullet} \quad \frac{}{I \in \mathbb{A}_\oplus^\circ} \quad \frac{U \in \mathbb{A}_\oplus^\circ \quad W \in \mathbb{A}_\oplus^\circ}{U \otimes W \in \mathbb{A}_\oplus^\circ}$$

$$\frac{U \in \mathbb{A}_\oplus^\circ \quad W \in \mathbb{A}_\oplus^\circ}{U + W \in \mathbb{A}_\oplus^\circ} \quad \frac{U \in \mathbb{A}_\oplus^\circ \quad W \in \mathbb{A}_\oplus^\circ}{U \times W \in \mathbb{A}_\oplus^\circ}$$

Interpretation:

- $U + W$  is the protocol in which the *left* participant chooses one of  $U$  or  $W$ , which then happens.
- $U \times W$  is the protocol in which the *right* participant chooses one of  $U$  or  $W$ , which then happens.

E.g.,  $(A^\circ \otimes B^\bullet) + (A^\circ \times B^\bullet)$

For  $U + W$ , we require *injections*:

$$U \xrightarrow{\Pi_0} U+W$$

$$W \xrightarrow{\Pi_1} U+W$$

Moreover, we require that:

$$\forall \begin{array}{c} A \\ | \\ U \xrightarrow{\alpha} V \\ | \\ B \end{array} \text{ and } \begin{array}{c} A \\ | \\ W \xrightarrow{\beta} V \\ | \\ B \end{array} \quad \exists! \quad \begin{array}{c} A \\ | \\ U+W \xrightarrow{\alpha+\beta} V \\ | \\ B \end{array}$$

satisfying:

$$\begin{array}{c} | \\ \Pi_0 \end{array} \xrightarrow{\alpha+\beta} \begin{array}{c} | \\ \alpha+\beta \end{array} = \begin{array}{c} | \\ \alpha \end{array}$$

$$\begin{array}{c} | \\ \Pi_1 \end{array} \xrightarrow{\alpha+\beta} \begin{array}{c} | \\ \alpha+\beta \end{array} = \begin{array}{c} | \\ \beta \end{array}$$

For  $U \times W$  we require *projections*:

$$U \times W \xrightarrow{\pi_0} U$$

$$U \times W \xrightarrow{\pi_1} W$$

Moreover, we require that:

$$\forall \begin{array}{c} A \\ | \\ \square \\ | \\ B \end{array} \begin{array}{c} \leftarrow V \\ \rightarrow U \end{array} \quad \text{and} \quad \begin{array}{c} A \\ | \\ \square \\ | \\ B \end{array} \begin{array}{c} \leftarrow V \\ \rightarrow W \end{array} \quad \exists! \quad \begin{array}{c} A \\ | \\ \square \\ | \\ B \end{array} \begin{array}{c} \leftarrow V \\ \rightarrow U \times W \end{array}$$

satisfying:

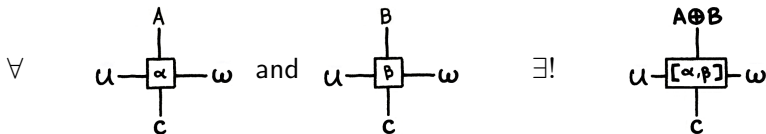
$$\begin{array}{c} | \\ \square \\ | \end{array} \begin{array}{c} \leftarrow \\ \rightarrow \end{array} \begin{array}{c} \square \\ \square \end{array} \begin{array}{c} \leftarrow \\ \rightarrow \end{array} = \begin{array}{c} | \\ \square \\ | \end{array} \begin{array}{c} \leftarrow \\ \rightarrow \end{array}$$

$$\begin{array}{c} | \\ \square \\ | \end{array} \begin{array}{c} \leftarrow \\ \rightarrow \end{array} \begin{array}{c} \square \\ \square \end{array} \begin{array}{c} \leftarrow \\ \rightarrow \end{array} = \begin{array}{c} | \\ \square \\ | \end{array} \begin{array}{c} \leftarrow \\ \rightarrow \end{array}$$

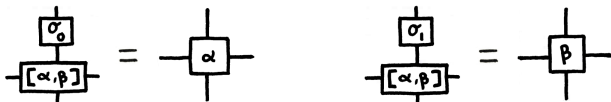
Let  $\mathbb{A}$  have distributive binary coproducts  $A \oplus B$  with injections:



Then we can require cells as in:



satisfying:



Case statements / “sequential choice”.

For iteration, vertical edge monoid becomes:

$$\frac{A \in \mathbb{A}_0}{A^\circ \in \mathbb{A}_*^{\circ\bullet}} \quad \frac{A \in \mathbb{A}_0}{A^\bullet \in \mathbb{A}_*^{\circ\bullet}} \quad \frac{}{I \in \mathbb{A}_*^{\circ\bullet}} \quad \frac{U \in \mathbb{A}_*^{\circ\bullet} \quad W \in \mathbb{A}_*^{\circ\bullet}}{U \otimes W \in \mathbb{A}_*^{\circ\bullet}}$$

$$\frac{U \in \mathbb{A}_*^{\circ\bullet} \quad W \in \mathbb{A}_*^{\circ\bullet}}{U + W \in \mathbb{A}_*^{\circ\bullet}}$$

$$\frac{U \in \mathbb{A}_*^{\circ\bullet} \quad W \in \mathbb{A}_*^{\circ\bullet}}{U \times W \in \mathbb{A}_*^{\circ\bullet}}$$

$$\frac{U \in \mathbb{A}_*^{\circ\bullet}}{U^+ \in \mathbb{A}_*^{\circ\bullet}}$$

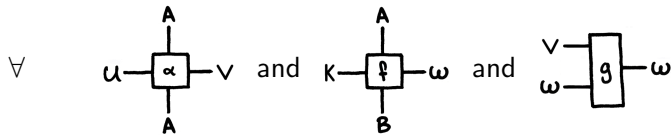
$$\frac{U \in \mathbb{A}_*^{\circ\bullet}}{U^\times \in \mathbb{A}_*^{\circ\bullet}}$$

subject to (in addition to monoid equations):

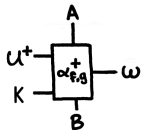
$$U^+ = I + (U \otimes U^+) \quad U^\times = I \times (U \otimes U^\times)$$

Interpretation: given by the equations.

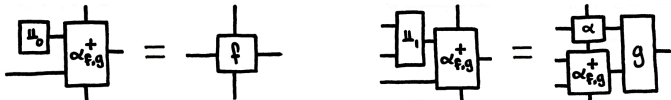
For  $U^+$ , we require:



$\exists!$

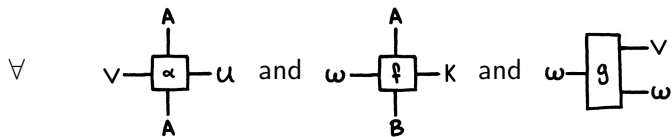


satisfying:

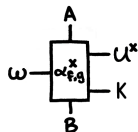




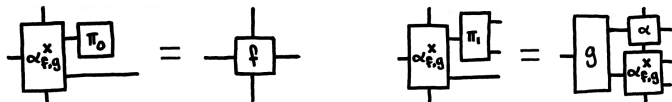
For  $U^x$ , we require:



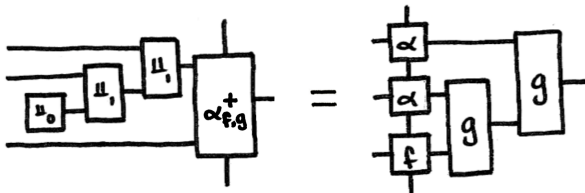
$\exists!$



satisfying:



For example:



For convenience, given  $\alpha : (U \overset{A}{\underset{A}{W}})$  we define:

$$\alpha^+ = \alpha^+_{(1_A | \mathcal{L}_0), \mathcal{L}_1} : (U^+ \overset{A}{\underset{A}{W^+})}$$

yielding the unique cell such that:

$$\mathcal{L}_0 | \alpha^+ = 1_A | \mathcal{L}_0$$

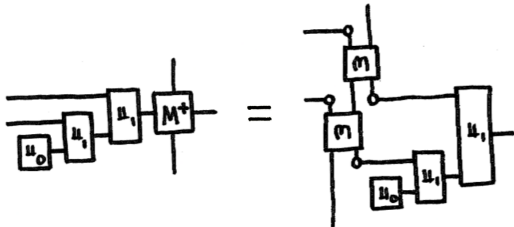
$$\mathcal{L}_1 | \alpha^+ = \frac{\alpha}{\alpha^+} | \mathcal{L}_1$$

A Mealy machine in  $\mathbb{A}$  is a morphism  $m : S \otimes A \rightarrow B \otimes S$ .

This gives a cell:

$$M = \begin{array}{c} \text{---} \text{---} \\ | \\ \boxed{m} \\ | \\ \text{---} \text{---} \end{array}$$

Then  $M^+$  is the process that  $m$  is meant to define:



Nice mathematical properties:

Monoidal double category.

Protocol choice a lot like (co)products.

Protocol iteration defines a (co)monad.

There is a naturally occurring model of all this.

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Let  $\mathbb{C}$  be cartesian closed and define  $S(\mathbb{C})$  to have:

- 1 Horizontal edge monoid  $(\mathbb{C}_0, \otimes, I)$
- 2 Vertical edge monoid  $(\mathbb{C}^{\mathbb{C}}, \circ, 1_C)$  (only strong endofunctors)
- 3 Cells  $\alpha : S(\mathbb{C})(U \overset{A}{B} W)$  are strong natural transformations

$$\alpha_X : UX \otimes A \rightarrow W(X \otimes B)$$

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- 1  $S(\mathbb{C})$  models  $[\mathbb{C}]$  (structure-preserving double functor).
- 2 If  $\mathbb{C}$  distributive,  $S(\mathbb{C})$  models cornering with choice.
- 3 If  $\mathbb{C}$  is the category of containers over  $\text{Set}$ ,  $S(\mathbb{C})$  models cornering with iteration.

## Future Work:

Sequential iteration (“Active” iteration).

Term logic. Dynamics. Coherence questions.

Connections to monadic effects. More on  $S(\mathbb{C})$ .

Questions about double categories. What structure is this?

... Implementation?

**Protocol Choice and Iteration for the Free Cornering.** Nester, Voorneveld. 2024.

**The Logic of Message Passing.** Cockett, Pastro. 2009.

**Runners for Interleaving Algebraic Effects.** Voorneveld. 2022.

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**String Diagrams for Double Categories and Equipments.** Myers. 2016.

**Concurrent Process Histories and Resource Transducers.** Nester. 2023.

**Situated Transition Systems.** Nester. 2021.