

Mudeli metaprogrammeerimine Haskellis

Ivo Seeba

Template haskell

- Haskell 98 laiend
- Allows you to do type-safe compile-time meta-programming
- Muudeleid on vaja:
 - Tingimuslik kompileerimine
 - Program reification
 - Algoritmiline programmi konstruktsioon
 - Abstraktsioonid, mis teeb abstraktsioonid keeles ligipääsetavateks
 - Optimeerimine

Teemadest

- Kvaaskodeeringu mehhanism monaadarvutusse tölkimisega, on vastava teegi ülemises osas.
- Staatiline tüübikontrolli algoritm tüübikontrolli ja kompileerimisaja vahel.
- Valmisprogrammeeritud osade kasutamine.
- Juhtumi analüüs – esindatud koodiga tavaline algebraline andmetüüp võimaldab kasuada koodi mehhisme.
- Monaadi teek varustatud metaprogrammeerimise osaga.
- Võimaldab programmeerijal leida erinevaid andmestruktuure.
- Metaprogrammeerimine annab hulga deklaratsioone.

Peamine idee

- Kuidas teha funktsiooni printf
 - printf "Error: %s on line %d." msg line
 - \$(printf "Error: %s on line %d") msg line
 - (\ s0 -> \ n1 -> "Error: " ++ s0 ++ " on line " ++ show n1)
 - printf definitsioon
 - data Format = D | S | L String
 - parse :: String -> [Format]
 - printf :: String -> Expr
 - printf s = gen (parse s)
 - Näiteks:
 - parse "%d is %s" returns [D, L " is ", S]

Veel paindlikke konstruktsioone

- case x of (a,b,c) -> a
- \$(sel 1 3) x
- sel :: Int -> Int -> Expr
- sel i n = [] \x -> case x of ... []
- sel :: Int -> Int -> Expr
- sel i n = lam [pvar "x"] (caseE (var "x") [alt])
- where alt :: Match
 - alt = simpleM pat rhs
 - pat :: Patt
 - pat = ptup (map pvar as)
 - rhs :: Expr
 - rhs = var (as !! (i-1)) -- !! is 0 based
 - as :: [String]
 - as = ["a"++show i | i <- [1..n]]

Veel paindlikke konstruktsioone

- Süntaksi konstruktsiooni funktsioonid

- Mudelite süntaks:

- pvar :: String -> Patt -- x
 - ptup :: [Patt] -> Patt -- (x,y,z)
 - pcon :: String -> [Patt] -> Patt -- (Fork x y)
 - pwild :: Patt -- _

- Avaldiste süntaks:

- var :: String -> Expr -- x
 - tup :: [Expr] -> Expr -- (x,3+y)
 - app :: Expr -> Expr -> Expr -- f x
 - lam :: [Patt] -> Expr -> Expr -- \ x y -> 5
 - caseE :: Expr -> [Match] -> Expr -- case x of ...
 - simpleM :: Patt -> Expr -> Match -- x:xs -> 2

Veel paindlikke konstruktsioone

- sel :: Int -> Int -> Expr
- sel i n = [] \ x -> \$(caseE [| x |] [alt]) []
- where
- alt = simpleM pat rhs
- pat = ptup (map pvar as)
- rhs = var (as !! (i-1))
- as = ["a"++show i | i <- [1..n]]
- genPE :: :: String -> Int -> ([Patt],[Expr])
- genPE s n = let ns = [s++(show i) | i <- [1..n]]
in (map pvar ns, map var ns)

- apps :: [Expr] -> Expr
- apps [x] = x
- apps (x:y:zs) = apps ([| \$x \$y |] : zs)

Veel paindlikke konstruksioone

- mkZip :: Int -> Expr -> Expr
- mkZip n name = lam pYs (caseE (tup eYs) [m1,m2])
- where
 - (pXs, eXs) = genPE "x" n
 - (pYs, eYs) = genPE "y" n
 - (pXSs,eXSs) = genPE "xs" n
 - pcons x xs = [p| \$x : \$xs |]
 - b = [| \$(tup eXs) : \$(apps(name : eXSs)) |]
 - m1 = simpleM (ptup (zipWith pcons pXs pXSs)) b
 - m2 = simpleM (ptup (copies n pwild)) (con "[]")

Deklaratsioonid ja reifikatsioonid

- `data T a = Tip a | Fork (T a) (T a)` deriving(Eq)
- `data T a = Tip a | Fork (T a) (T a)`
- `splice (genEq (reifyDecl T))`

Kvaaskodeering, Skoopimine ja kodeerimise monaad

- Kvaaskodeerimine (näiteks x-i ja y-i ümbernimetamine)
 - cross2a :: Expr -> Expr -> Expr
 - cross2a f g = [| \ (x,y) -> (\$f x, \$g y) |]
 - prompt> cross2a (var "x") (var "y")
 - Displaying top-level term of type: Expr
 - \ (x0,y1) -> (x x0,y y1)
 - cross2b f g
 - = lam [ptup [pvar "x", pvar "y"]]
 - (tup [app f (var "x"),app g (var "y")])
 - prompt> cross2b (var "x") (var "y")
 - Displaying top-level term of type: Expr
 - \ (x,y) -> (x x,y y)

Kvaaskodeering, Skoopimine ja kodeerimise monaad

- Secrets Revealed

- cross2c :: Expr -> Expr -> Expr
- cross2c f g =
 - do { x <- gensym "x"
 - ; y <- gensym "y"
 - ; ft <- f
 - ; gt <- g
 - ; return (Lam [Ptup [Pvar x,Pvar y]]
 - (Tup [App ft (Var x)
 - ,App gt (Var y)]))
 - }
- type Expr = Q Exp
- type Decl = Q Dec
- gensym :: String -> Q String

Kvaaskodeering, Skoopimine ja kodeerimise monaad

- Funktsioonid süntaksi konstrueerimiseks

- App :: Exp -> Exp -> Exp
- app :: Expr -> Expr -> Expr
- app x y = do { a <- x; b <- y; return (App a b)}
- cross2d :: Expr -> Expr -> Expr
- cross2d f g
- = do { x <- gensym "x"
 - ; y <- gensym "y"
 - ; lam [ptup [pvar x, pvar y]]
 - (tup [app f (var x)
 - ,app g (var y)])
 - }

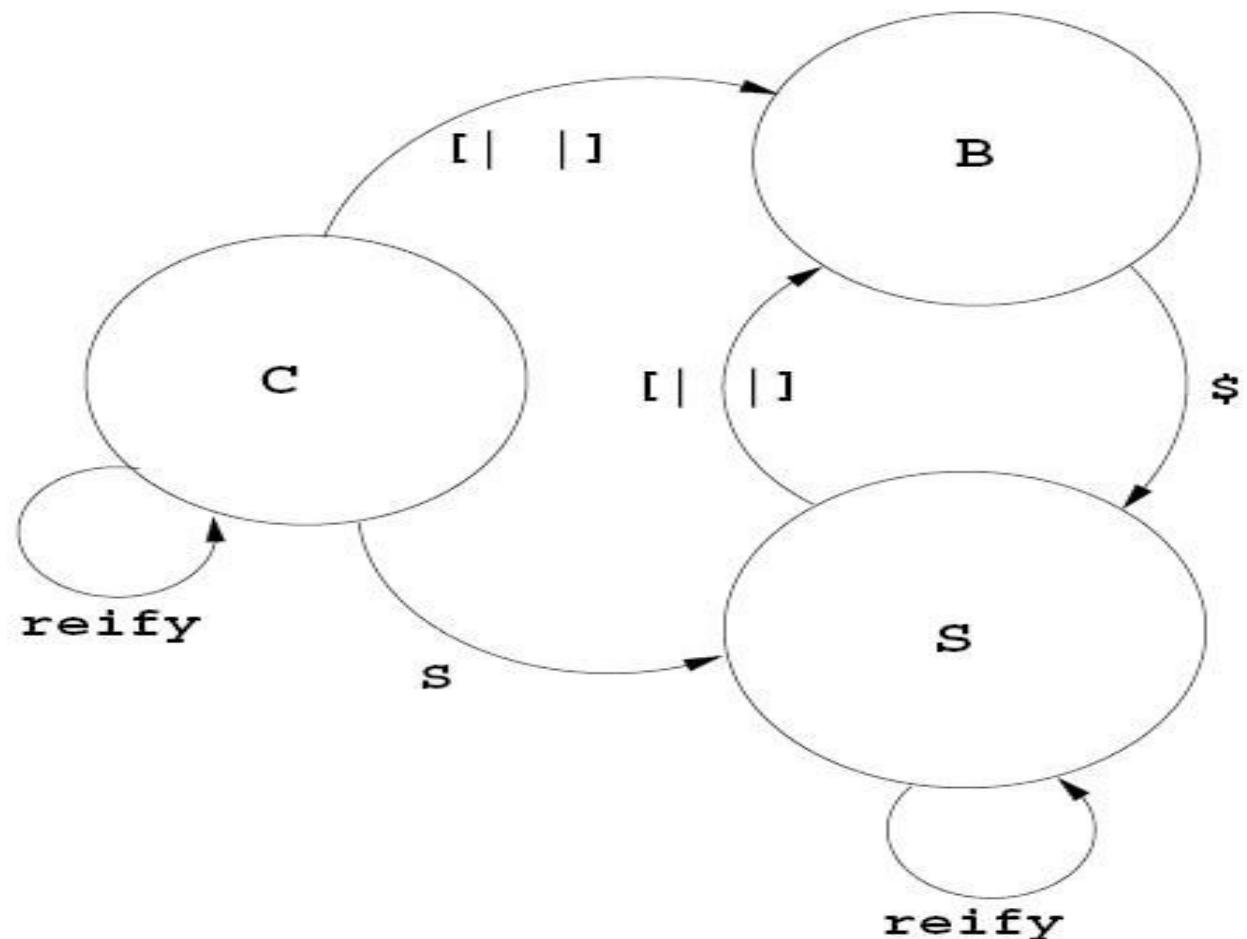
Kvaaskodeering, Skoopimine ja kodeerimise monaad

- Funktsioonid süntaksi konstrueerimiseks

- cross2e f g =
- do { (vf,p) <- genpat (ptup [pvar "x",pvar "y"])
- ; lam [p] (tup[app f (vf "x"),app g (vf "y"))])
- }
- cross2e f g =
- do { (vf,p) <- genpat [p| (x,y) |]
- ; lam [p] [| (\$f \$(vf "x"), \$g \$(vf "y")) |]
- }

Typing Template Haskell

- `$(printf "Error: %s on line %d") "urk" 341`
- „Liimi keha“ tüüpkontroll (First type check the body of the splice; in this case it is `printf "Error: %s on line %d":Expr`), kompileerimine ja käivitamine ning tulemusprogrammi tüübikontroll.
- `f x = $(zipN x)`
- `f :: Int -> Expr`
- `f x = [] foo $(zipN x) []`
- `g x = $(h [] x^2 [])`



Avaldised ja deklaratsioonid

- Avaldiste reeglid:
- Deklaratsioonid
 - Kas on õige programm
 - splice (genZips 20)
 - foo = zip3 "fee" "fie" "fum"
 - Grupeerimine, tavakohane sõltuvusanalüüs, tüübikontroll,
- Deklaratsiooni ühendamise (splicing) piirangud
 - f :: Int -> Expr
 - f x = [] let
 - splice (h x)
 - in (p,q)
 - []
 - f :: Int -> Expr
 - f x = letE (h x) (tup [var "p", var "q"])

States: $s \subseteq C, B, S$
 EXPRESSIONS: $\Gamma \vdash_s^n expr : \tau$

$$\begin{array}{c}
 \frac{\Gamma \vdash_B^{n+1} e : \tau}{\Gamma \vdash_{C,S}^n [|e|] : Q \text{ Exp}} \text{ BRACKET} \\
 \\
 \frac{\Gamma \vdash_S^{n-1} e : Q \text{ Exp}}{\Gamma \vdash_B^n \$e : \tau} \text{ ESCB} \quad \frac{\Gamma \vdash_C^0 e' : \tau \\ \text{runQ } e \mapsto e'}{\Gamma \vdash_S^{-1} e : Q \text{ Exp}} \text{ ESCC} \\
 \\
 \frac{x \in \Gamma}{\Gamma \vdash_{C,S}^n \text{reifyDecl } x : Q \text{ Dec}} \text{ REIFYDECL} \\
 \\
 \frac{\Gamma; (x : (\tau_x, n)) \vdash_s^n e : \tau}{\Gamma \vdash_s^n \set{x}{e : \tau_x \rightarrow \tau}} \text{ LAM} \quad \frac{\Gamma x = (\tau, m) \\ n \geq m}{\Gamma, \vdash_s^n x : \tau} \text{ VAR} \\
 \\
 \text{DECLARATIONS: } \Gamma \vdash_s^n decl : \Gamma' \quad \Gamma \vdash_s^n [decl] : \Gamma' \\
 \\
 \frac{\Gamma; (x : (\tau_1, n)); (f : (\tau_1 \rightarrow \tau_2, n)) \vdash_s^n e : \tau_2}{\Gamma \vdash_s^n f x = e : \{(f : \tau_1 \rightarrow \tau_2)_s\}} \text{ FUN} \\
 \\
 \frac{\Gamma \vdash_C^0 [d_1, \dots, d_n] : \Gamma' \\ \text{runQ } e \mapsto [d_1, \dots, d_n] \\ \Gamma \vdash_C^{-1} e : Q [\text{Dec}]}{\Gamma \vdash_C^0 \text{splice } e : \Gamma'} \text{ SPLICE}
 \end{array}$$

Figure 2. Typing rules for Template Haskell

Uuesti kodeeringu monaadist

- Reifikatsioon
 - module M where
 - data T a = Tip a | Fork (T a) (T a)
 - repT :: Decl
 - repT = reifyDecl T
 - lengthType :: Type
 - lengthType = reifyType length
 - percentFixity :: Q Int
 - percentFixity = reifyFixity (%)
 - here :: Q String
 - here = reifyLocn
 - Data "M:T" ["a"]
 - [Constr "M:Tip" [Tvar "a"],

Uuesti kodeeringu monaadist

- Constr "M:Fork"
- [Tapp (Tcon (Name "M:T")) (Tvar "a"),
• Tapp (Tcon (Name "M:T")) (Tvar "a"))]
- []
- assert :: Expr -- Bool -> a -> a
- assert = [] \ b r ->
 - if b then r else
 - error ("Assert fail at "
• ++ \$reifyLocn) []
- find xs n = \$assert (n<10) (xs !! n)
- find xs n =
 - (\ b r -> if b then r else
 - error ("Assert fail at " ++ "line 22 of Foo.hs"))
 - (n < 10) (xs !! n)
- cassert :: Expr -- Bool -> a -> a
- cassert = do { mb <- reifyOpt "DEBUG"
 - ; if isNothing mb then [] \ b r -> r []
 - else assert }

Uuesti kodeeringu monaadist

- Ebaõnnestumine (Failure)
 - zipN :: Int -> Expr
 - zipN n
 - | n <= 1 = fail "Arg to zipN must be >= 2"
 - | otherwise = ...as before...
 - fail :: String -> Q a
- Sisend ja väljund
 - splice (genXML "foo.xml")
 - qIO :: IO a -> Q a
- Koodi trükkimine
 - instance Show Exp
 - instance Show Dec
 - jne...
 - main = do { e <- runQ (sel 1 3) ; putStrLn (show e) }

Uuesti kodeeringu monaadist

- Q implementeerimine
 - newtype Q a = Q (Env -> IO a)
- Kvaasi koteerimine ja leksiline skoopimine
- Risti-staadiumis püsivus
 - module T(genSwap) where
 - swap (a,b) = (b,a)
 - genSwap x = [| swap x |]
 - module Foo where
 - import T(genSwap)
 - swap = True
 - foo = \$(genSwap (4,5))
 - App (Var "T:swap") (Tup [Lit (Int 4), Lit (Int 5)])

Uuesti kodeeringu monaadist

- Risti-staadiumis püsivus
 - App (Var "T:swap") (Tup [Lit (Int 4), Lit (Int 5)])
 - genSwap :: (Int,Int) -> Expr
 - genSwap x = do { t <- lift x; return (App (Var "T:swap") t) }
 - class Lift t where
 - lift :: t -> Expr
 - instance Lift Int
 - lift n = lit (Int n)
 - instance (Lift a,Lift b) => Lift (a,b) where
 - lift(a,b) = tup [lift a, lift b]
 - genSwap x = swap x
- Dünaamiline skoopimine
 - genSwapDyn x = [| \$(var "swap") x |]

Kvaasikoodi implementeerimine

- $\text{trE} :: \text{VEnv} \rightarrow \text{Exp} \rightarrow \text{Exp}$
- $\text{trE cl} (\text{App} (\text{Var} "swap") (\text{Var} "x"))$
- $\text{trE cl} (\text{App} a b) = \text{App} (\text{App} (\text{Var} "app") (\text{trans } a)) (\text{trans } b)$
- $\text{trE cl} (\text{Cond } x y z) = \text{App} (\text{App} (\text{App} (\text{Var} "cond") (\text{trans } x)) (\text{trans } y)) (\text{trans } z)$
- $\text{trE cl} \dots = \dots$
- $\text{trE cl} (\text{App} a b) = \text{rep} "app" (\text{trEs cl} [a,b])$
- $\text{trE cl} (\text{Cond } x y z) = \text{rep} "cond" (\text{trEs cl} [x,y,z])$
- $\text{trEs} :: \text{VEnv} \rightarrow [\text{Exp}] \rightarrow [\text{Exp}]$
- $\text{trEs cl es} = \text{map} (\text{trE cl}) es$
- $\text{rep} :: \text{String} \rightarrow [\text{Exp}] \rightarrow \text{Exp}$
- $\text{rep f xs} = \text{apps} (\text{Var} f) xs$
 - where $\text{apps} f [] = f$
 - $\text{apps} f (x:xs) = \text{apps} (\text{App} f x) xs$

Kvaasikoodi implementeerimine

- type VEnv = String -> VarClass
- data VarClass = Orig ModName | Lifted | Bound
- trP :: Pat -> ([Statement Pat Exp Dec],Pat)

Muud samalaadsed tööd

- C++ mudelid
- Skeemi makrod
- MetaML ja selle derivatsioonid
 - Metaml
 - MetaO'Caml
 - MacroML
 - Dynamic Typing

Kirjandus

- <http://research.microsoft.com/en-us/um/people/simonpj/papers/meta-haskell/meta-haskell.pdf>
- http://www.haskell.org/haskellwiki/Template_Haskell
- <http://www.haskell.org/th/>
- http://en.wikipedia.org/wiki/Template_Haskell

Tänan kuulamast, küsimused