

MTAT.05.105 Type Theory

Simply typed λ -calculus

Type systems

- Types are used to specify properties of a program.
 - Usually, types specify classes of normal forms.
 - If a term has a type `Nat`, and it has a normal form, the normal form is a natural number.
- Type systems contain:
 - A set of types.
 - A set of programs.
 - A type judgment.

Simple types

- Assume a countable set of type variables (base types).
- Simple types = no polymorphism.
- Syntax of simple types:

$$\begin{array}{ll} \tau ::= \alpha & \text{variable} \\ | \tau_1 \rightarrow \tau_2 & \text{function type} \end{array}$$

- Type constructor \rightarrow is right associative.

$$\tau_1 \rightarrow \tau_2 \rightarrow \tau_3 \equiv \tau_1 \rightarrow (\tau_2 \rightarrow \tau_3)$$

Explicit vs. implicit typing

- There are two main ways of typing λ -expressions.
- **Church-style**: give domain type explicitly as typed λ -term $\lambda x : \tau. e$.
 - Example: $\lambda x : \text{Nat}. x + x : \text{Nat} \rightarrow \text{Nat}$.
 - Every term has a unique type.
- **Curry-style**: keep untyped syntax and use types as well-formedness predicate (type inference).
 - Example: $\lambda x. x + x : \text{Nat} \rightarrow \text{Nat}$.
 - Terms may have multiple types (eg. $\lambda x. x : \text{Nat} \rightarrow \text{Nat}$, but also $\lambda x. x : \text{Bool} \rightarrow \text{Bool}$).
- We will mostly use the first way.

Terms, notation, reduction

- Syntax of terms:

$e ::= x$	variable
$e_1 e_2$	application
$\lambda x : \tau. e$	abstraction

- Same syntactic conventions as in pure λ -calculus.
- Substitution, reduction, etc are also defined as in pure λ -calculus by ignoring typing annotations.

Typing relation

- To determine what terms have which types, we need to define a typing judgment.
- The basic judgment is a **sequent** $\Gamma \vdash e : \tau$
 - *"the term e has type τ in context Γ ".*
- Γ is a **type assignement** $\Gamma = \{x_1 : \tau_1, \dots, x_n : \tau_n\}$.
 - Domain of Γ is denoted by $\text{dom}(\Gamma) = \{x_1, \dots, x_n\}$.
 - Must have: $\text{FV}(e) \subseteq \text{dom}(\Gamma)$.
- $\Gamma \leq \Delta$ if $x \in \text{dom}(\Gamma)$ implies $x \in \text{dom}(\Delta)$ and $\Gamma(x) = \Delta(x)$.
- A program (closed term) e has type τ if it has that type in the empty context $\vdash e : \tau$.

Typing relation

- Typing judgments are defined by inference rules.
- Typing rules for simply typed λ -calculus:

$$\frac{}{\Gamma, x : \tau \vdash x : \tau} \textit{var} \qquad \frac{\Gamma, x : \sigma \vdash e : \tau}{\Gamma \vdash \lambda x : \sigma. e : \sigma \rightarrow \tau} \textit{abs}$$

$$\frac{\Gamma \vdash e_1 : \sigma \rightarrow \tau \quad \Gamma \vdash e_2 : \sigma}{\Gamma \vdash e_1 e_2 : \tau} \textit{app}$$

where $x \notin \text{dom}(\Gamma)$.

- Further on we refer to the simply typed λ -calculus as $\lambda \rightarrow$.

Typing derivation

Typing derivation example (1):

$$\frac{\frac{\frac{}{\{x:\tau, y:\sigma\} \vdash x : \sigma} \text{abs}}{\{x:\tau\} \vdash \lambda y:\sigma. x : \sigma \rightarrow \tau} \text{abs}}{\vdash \lambda x:\tau, y:\sigma. x : \tau \rightarrow \sigma \rightarrow \tau} \text{abs}}$$

Typing derivation

Typing derivation example (1):

$$\frac{\frac{\frac{}{\{x:\tau, y:\sigma\} \vdash x : \tau} \text{var}}{\{x:\tau\} \vdash \lambda y:\sigma. x : \sigma \rightarrow \tau} \text{abs}}{\vdash \lambda x:\tau, y:\sigma. x : \tau \rightarrow \sigma \rightarrow \tau} \text{abs}}$$

Typing derivation

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Typing derivation

Typing derivation example (1):

$$\frac{\frac{\frac{}{\{x:\tau, y:\sigma\} \vdash x : \tau} \text{var}}{\{x:\tau\} \vdash \lambda y:\sigma. x : \sigma \rightarrow \tau} \text{abs}}{\vdash \lambda x:\tau, y:\sigma. x : \tau \rightarrow \sigma \rightarrow \tau} \text{abs}}$$

Typing derivation

Typing derivation example (2):

$$\frac{\frac{\frac{\Gamma \vdash x : \sigma \rightarrow \tau \quad \frac{\Gamma \vdash y : \rho \rightarrow \sigma \quad \Gamma \vdash z : \rho}{\Gamma \vdash yz : \sigma}}{\Gamma \vdash x(yz) : \tau}}{\Gamma_2 \vdash \lambda z : \rho. x(yz) : \rho \rightarrow \tau}}{\Gamma_1 \vdash \lambda y : \rho \rightarrow \sigma, z : \rho. x(yz) : (\rho \rightarrow \sigma) \rightarrow \rho \rightarrow \tau}}{\vdash \lambda x : \sigma \rightarrow \tau, y : \rho \rightarrow \sigma, z : \rho. x(yz) : (\sigma \rightarrow \tau) \rightarrow (\rho \rightarrow \sigma) \rightarrow \rho \rightarrow \tau}$$

where

$$\Gamma_1 = \{x : \sigma \rightarrow \tau\}$$

$$\Gamma_2 = \{x : \sigma \rightarrow \tau, y : \rho \rightarrow \sigma\}$$

$$\Gamma = \{x : \sigma \rightarrow \tau, y : \rho \rightarrow \sigma, z : \rho\}$$

Typing derivation

Typing derivation example (3):

$$\frac{\frac{\frac{\{x:\tau\} \vdash x:\tau \rightarrow \rho}{\{x:\tau\} \vdash x x:\rho} \text{app}}{\vdash \lambda x:\tau. x x:\tau \rightarrow \rho} \text{abs}}$$

Typing derivation

Typing derivation example (3):

$$\frac{\frac{\overline{\{x:\tau\} \vdash x : \tau \rightarrow \rho} \text{ var} \quad \overline{\{x:\tau\} \vdash x : \tau} \text{ var}}{\overline{\{x:\tau\} \vdash x x : \rho} \text{ app}}}{\vdash \lambda x:\tau. x x : \tau \rightarrow \rho} \text{ abs}$$

Typing derivation

Typing derivation example (3):

$$\frac{\frac{\frac{\overline{\{x:\tau\} \vdash x : \sigma \rightarrow \rho} \text{ var}}{\{x:\tau\} \vdash x x : \rho} \text{ app}}{\vdash \lambda x:\tau. x x : \tau \rightarrow \rho} \text{ abs}}{\vdash \lambda x:\tau. x x : \tau \rightarrow \rho} \text{ abs}}$$

Typing derivation

Typing derivation example (3):

$$\frac{\frac{\frac{}{\{x:\tau\} \vdash x : \tau \rightarrow \rho} \text{var}}{\{x:\tau\} \vdash x : \tau} \text{app}}{\{x:\tau\} \vdash x x : \rho} \text{app}}{\vdash \lambda x:\tau. x x : \tau \rightarrow \rho} \text{abs}$$

Typing derivation

Typing derivation example (3):

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Typing derivation fails!

Type safety

- **Type safety (soundness):**

Well typed programs do not "go wrong".

- The price:

- Some sensible programs are rejected.

- Consists of two parts:

- **Progress:** A well-typed term is not stuck (either it's a value or it can take a step according to the evaluation rules).
- **Preservation:** If a well-typed term takes a step of evaluation, then the resulting term is also well-typed.

Uniqueness of typing

- **Lemma (Generation lemma):**

$$\Gamma \vdash x : \tau \quad \Rightarrow \quad \Gamma(x) = \tau$$

$$\Gamma \vdash e_1 e_2 : \tau \quad \Rightarrow \quad \exists \sigma [\Gamma \vdash e_1 : \sigma \rightarrow \tau \wedge \Gamma \vdash e_2 : \sigma]$$

$$\Gamma \vdash \lambda x : \sigma . e : \tau \quad \Rightarrow \quad \exists \rho [\Gamma, x : \sigma \vdash e : \rho \wedge \tau = \sigma \rightarrow \rho]$$

- **Theorem (Unique typing):** If $\Gamma \vdash e : \tau_1$ and $\Gamma \vdash e : \tau_2$, then $\tau_1 = \tau_2$.
 - Proof: By induction with respect to the structure of e and using Generation lemma.
- Note: Unique typing fails for many richer languages.

Preservation of typing

- **Lemma (Weakening):** If $\Gamma \vdash e : \tau$ and $\Gamma \leq \Delta$, then $\Delta \vdash e : \tau$.
 - Proof: By induction on the typing derivation.
- **Lemma (Substitution):** If $\Gamma, x:\sigma \vdash e_1 : \tau$ and $\Gamma \vdash e_2 : \sigma$, then $\Gamma \vdash e_1[x \mapsto e_2] : \tau$.
 - Proof: By induction with respect to the structure of e_1 and using Weakening lemma.
- **Theorem (Subject reduction):** If $\Gamma \vdash e : \tau$ and $e \rightarrow_{\beta} e'$, then $\Gamma \vdash e' : \tau$.
 - Proof: By induction with respect to the definition of \rightarrow_{β} and using Substitution lemma.

Progress

- **Lemma (Progress):** If $\Gamma \vdash e : \sigma$, then $\exists e' : \sigma. e \rightarrow_{\beta} e'$ or $e \in \text{Val}$, where

$$v \in \text{Val} ::= x v \dots v \mid \lambda x:\tau. v$$

- Proof: By induction with respect to the structure of e .

Strong normalization

- **Theorem (Strong normalization):** In $\lambda \rightarrow$, every β -reduction sequence is finite.
- Some simple corollaries:
 - The question of equality of terms in $\lambda \rightarrow$ is solvable.
 - Fixpoint operators are not definable in $\lambda \rightarrow$.

Extensions: booleans

- Types: $\tau ::= \dots \mid \text{Bool}$
- Terms: $e ::= \dots \mid \text{true} \mid \text{false} \mid \text{if } e_0 \text{ then } e_1 \text{ else } e_2$
- Values: $v ::= \dots \mid \text{true} \mid \text{false}$
- Typing rules:

$$\frac{}{\Gamma \vdash \text{true} : \text{Bool}} \quad \frac{}{\Gamma \vdash \text{false} : \text{Bool}}$$
$$\frac{\Gamma \vdash e_0 : \text{Bool} \quad \Gamma \vdash e_1 : \tau \quad \Gamma \vdash e_2 : \tau}{\Gamma \vdash \text{if } e_0 \text{ then } e_1 \text{ else } e_2 : \tau}$$

- Evaluation rules:

$$\text{if true then } e_1 \text{ else } e_2 \quad \rightarrow \quad e_1$$
$$\text{if false then } e_1 \text{ else } e_2 \quad \rightarrow \quad e_2$$

Extensions: unit type

- Types: $\tau ::= \dots \mid \text{Unit}$
- Terms: $e ::= \dots \mid ()$
- Values: $v ::= \dots \mid ()$
- Typing rules:

$$\frac{}{\Gamma \vdash () : \text{Unit}}$$

- No evaluation rules!

Extensions: products

- Types: $\tau ::= \dots \mid \tau_1 \times \tau_2$
- Terms: $e ::= \dots \mid (e_1, e_2) \mid \text{fst} \mid \text{snd}$
- Values: $v ::= \dots \mid (v_1, v_2)$
- Typing rules:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash (e_1, e_2) : \tau_1 \times \tau_2}$$

$$\frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \text{fst } e : \tau_1} \quad \frac{\Gamma \vdash e : \tau_1 \times \tau_2}{\Gamma \vdash \text{snd } e : \tau_2}$$

- Evaluation rules:

$$\begin{aligned} \text{fst}(e_1, e_2) &\rightarrow e_1 \\ \text{snd}(e_1, e_2) &\rightarrow e_2 \end{aligned}$$

Extensions: sums

- Types: $\tau ::= \dots \mid \tau_1 + \tau_2$
- Terms: $e ::= \dots \mid \text{inl} \mid \text{inr} \mid \text{case}(e_0; x_1.e_1; x_2.e_2)$
- Values: $v ::= \dots \mid \text{inl } v_1 \mid \text{inr } v_2$
- Typing rules:

$$\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \text{inl } e : \tau_1 + \tau_2}$$

$$\frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \text{inr } e : \tau_1 + \tau_2}$$

$$\frac{\Gamma \vdash e_0 : \tau_1 + \tau_2 \quad \Gamma, x_1 : \tau_1 \vdash e_1 : \sigma \quad \Gamma, x_2 : \tau_2 \vdash e_2 : \sigma}{\Gamma \vdash \text{case}(e_0; x_1.e_1; x_2.e_2) : \sigma}$$

- Evaluation rules:

$$\text{case}(\text{inl } e_0; x_1.e_1; x_2.e_2) \rightarrow e_1[x_1 \mapsto e_0]$$

$$\text{case}(\text{inr } e_0; x_1.e_1; x_2.e_2) \rightarrow e_2[x_2 \mapsto e_0]$$

- Note: In the case of sums unique typing fails!