#### Parsing Abstract Strings

**Andrey Breslav** 

University of Tartu / STACC

March 9<sup>th</sup>, 2010

#### Outline

- String-Embedded DSLs
- Abstract Strings
  - Three levels of abstraction
- Lexical analysis
  - Finite Automata
  - Finite-State Transducers
- Syntactical Analysis
  - Regular Approximation
  - Abstract Parsing
- Summary
- References

#### String-Embedded DSLs

```
String sql = "SELECT name, age " +
             "FROM tab LEFT JOIN tab1 " +
             "ON (tab.id = tab1.id) ";
if (isFiltering()) {
  sql += "WHERE age >= 18 ";
sql += "ORDER BY age ";
if (isAscending()) {
  sql += "ASC";
} else {
  sql += "DESC";
Connection connection = connect();
connection.prepareStatement(sql);
```

Hotspot

#### **Abstract Strings**

```
String sql = "SELECT name, age " +
                "FROM tab LEFT JOIN tab1 " +
                "ON (tab.id = tab1.id) ";
   sql += "WHERE age >= 18 ";
                                        Abstraction
 sql += "ORDER BY age ";
   sql += "ASC";
 } else {
   sql += "DESC";
                             WHERE ...
                                                      ASC
SELECT ... → FROM ... → ON ...
                                        ORDER BY ...
                                                      DESC
```

#### Levels of Abstraction

Type 0: Arbitrary Turing machines

Context-Sensitive: Linear-bounded automata

Context-Free: Nondeterministic pushdown automata

O(N<sup>3</sup>), but usually O(N)

Regular: Finite automata (regular expressions)

**Finite**: Finite set of strings

O(N)

#### Program Constructs

#### Finite

- String Literals: "SELECT \* FROM t"
- Concatenation: sql + " WHERE x > 10"
- Conditionals: if (b) {s+="ASC";} else {s+="DESC";}

#### Regular

Appending in a loop

```
- for (String s : items) {
    buffer.append(", " + s);
}
```

- Appending in (effectively) tail recursion
- Context-Free
  - General loops and recursion

# I am cheating!

Do you actually believe that

# Arbitrary programs can generate ONLY context-free languages ?!

Please, reconsider this belief!

#### **Problem Statement**

- Input
  - Program P, with a hotspot E
    - E may have a value from a set of strings L(E)
  - Regular grammar Lex
    - Describes lexical structure of the embedded language (e.g. SQL)
  - Context-Free grammar G (over tokens produced by Lex)
- Output
  - OK no errors found
  - ERROR(List of errors)

#### Solution Overview

- Find L(P)
  - Finite/Regular
  - Context-Free
- Check if L(P) ⊆ L(Lex)\*
  - Compute T := Lex(L(P)) language of token sequences
    - Finite/Regular
    - Context-Free
- Check if  $T \subseteq L(G)$ 
  - REG-REG Decidable
  - REG-CF Undecidable

#### Precision

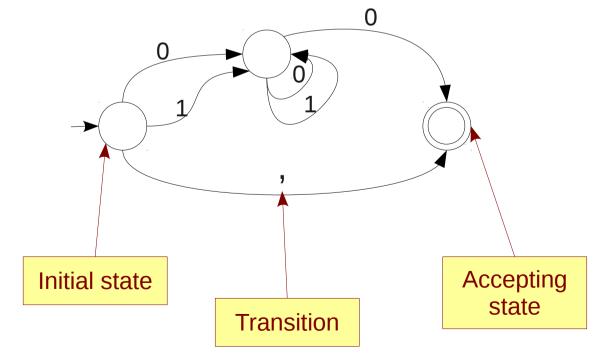
- Soundness
  - If we return OK, then there can be no errors when we run the program
- Completeness
  - If we return ERROR(...), then there will be some errors when we run the program
- Bad news (Rise's theorem):
  - We can not achieve completeness and soundness for unrestricted programs

#### Regular Input

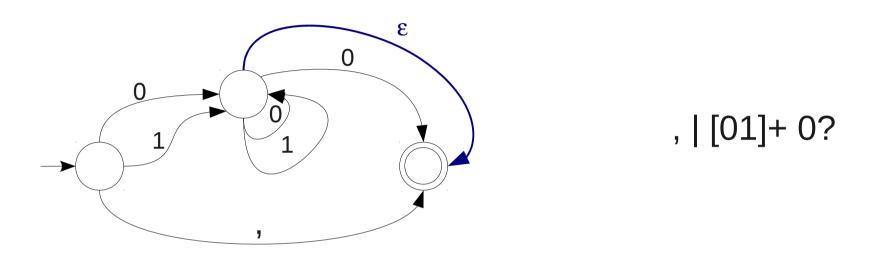
- L(E) is represented as a finite automaton A
- Lexical analyzer is represented as a finite transducer T
- TOK := T(A) is also a finite automaton
- **Problem**: is the given **regular language** a subset of a given **CF-language** (e.g. SQL)?
  - AKA "Language Inclusion 3-2", undecidable
    - We will use some approximation

# Finite Automata (FA)

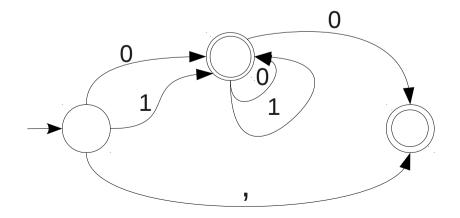
- Regular expressions
  - , | [01]+0
- No loops => finite language
- Recognizing
  - A:: String -> Bool
- Generating
  - A :: [String]



# **Empty Transitions**



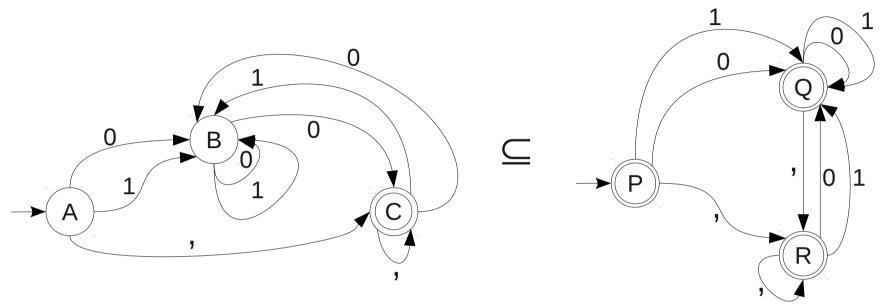
ε-Transitions can always be eliminated:



#### Recognizing Token Streams

- From Lex to Lex+
- For every accepting state A
  - Add an ε-transition from A to the initial state
- Eliminate all ε-transitions

#### Inclusion for Regular Languages



Generator: (, | [01]+ 0)+

Recognizer: ([01]+ | ,)\*

```
S:: State<sup>G</sup> -> [State<sup>R</sup>]
T:: Transition<sup>G</sup> -> [Transition<sup>R</sup>]

We start from
    S = {Init<sup>G</sup> |-> [Init<sup>R</sup>]}
    T = {}
```

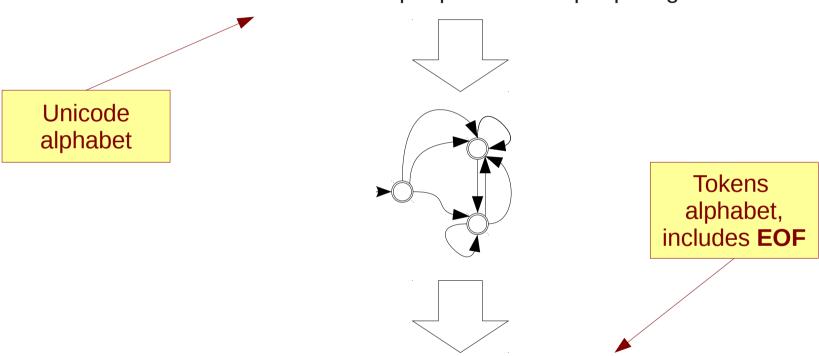
And compute S and T until a fixpoint

#### Algorithm

- Being in state X<sup>G</sup>
  - For all transitions X<sup>G</sup> -c-> Y<sup>G</sup>
    - For all states X<sup>R</sup> <- S(X<sup>G</sup>)
      - Find a transition XR -c-> YR
        - If no such transition exists, abort and return NO
      - Add it to T(X<sup>G</sup>)
      - Add Y<sup>R</sup> to S(Y<sup>G</sup>)
        - If Y<sup>G</sup> is accepting and Y<sup>R</sup> is not, abort and return NO
    - If S or T has changed, recursive call from Y<sup>G</sup>
  - Return YES
- Why a fixpoint will be reached eventually?
  - We only add to both maps
  - Sets of states and transitions are finite
- Time complexity:
  - O(|States<sup>G</sup>|\*|States<sup>R</sup>| + |Transitions<sup>G</sup>|\*|Transitions<sup>R</sup>|)

#### The Nature of Lexical Analysis

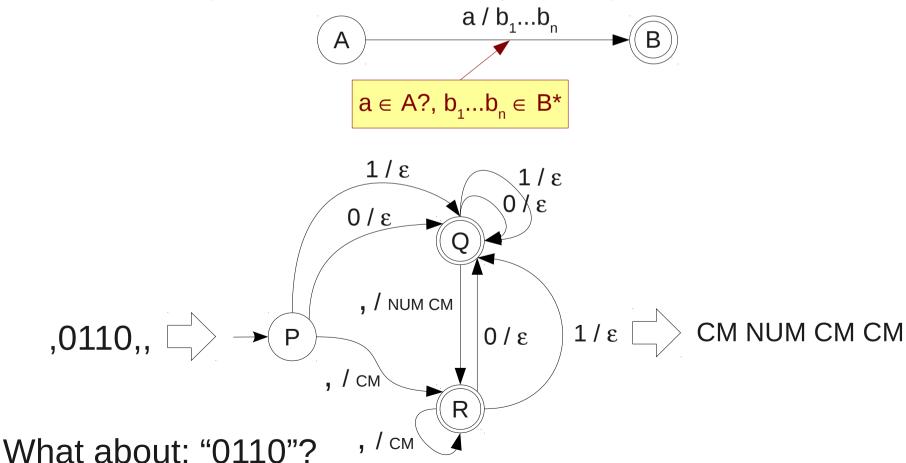
SELECT name FROM people WHERE people.age >= 18



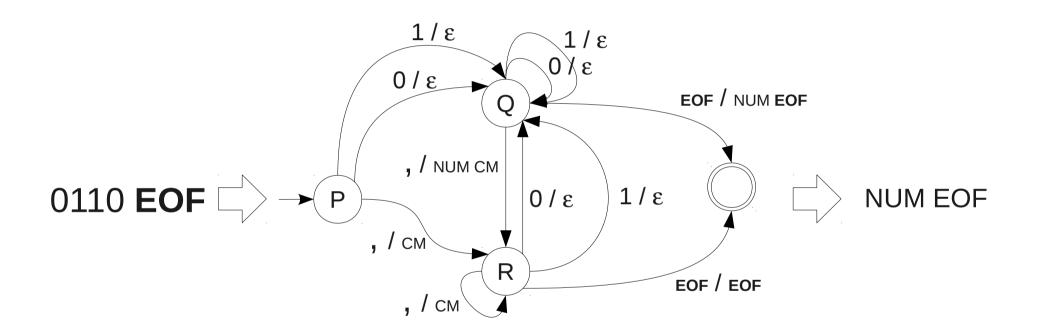
SELECT WS ID(name) WS FROM ID(people) WS WHERE WS ID(people) DOT ID(age) WS GE NUM(18) EOF

# Finite-State Transducers (FST)

- Recognize and generate at the same time
  - FST :: A\* -> B\*
    - For finite alphabets A and B, both containing a special symbol **EOF**



# Dealing with EOF



#### From Inclusion to Transduction

- Inclusion check is simpler than a transduction
  - But not so much
- We can compute
  - S :: State<sup>N</sup> -> [State<sup>PST</sup>]
  - T :: Transition<sup>™</sup> -> [Transition<sup>™</sup>]
- We need a resulting FA, OUT := FST(IN)
  - State<sup>OT</sup> := Copy State<sup>IN</sup>
  - For each  $t^{FST} \in T(t^{\mathbb{N}} : A^{\mathbb{N}} \rightarrow B^{\mathbb{N}})$ 
    - Create  $t^{OT}$ :  $A^{OT}$  ->  $B^{OT}$

#### Abstract Lexical Analysis: Summary

- Convert an abstract string into a NFA
  - O(N)
- Compute FST(NFA)
  - O(|FST| \* |NFA|)
- Loss of precision:
  - Only when creating the abstract string

# Parsing Abstract Strings

- Inclusion (A  $\subseteq$  B) is undecidable if
  - A is regular
  - B is context-free
- Possible solutions
  - Check for disjointness (it is decidable)
    - Neither sound nor complete
    - But still useful
  - Loose precision (introduce more false alarms)

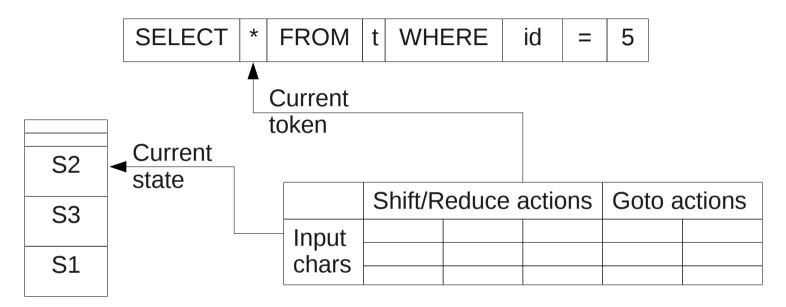
# Two Principal Ways You Shoot Yourself in the Foot Loose Precision

- Approximations
  - Find a regular language contained in the CF one
    - Bounding the depth of recursion [CMS03]
  - Try to run a well-known parsing algorithm on NFAs
    - Earley parsing (done in [Thi05] in the form of a type system)
    - LR-parsing (called "Abstract Parsing" in [DKS09, KCY09])

#### **Bounded Recursion [CMS03]**

- Example of a non-regular grammar
  - E ::= int
  - E ::= (E)
- If we bound the recursion depth to D = 3, we get
  - ERES ::= int | ( int ) | ( ( int ) ) | ( ( ( int ) ) )
  - This is a regular set of strings
- False alarms
  - "((((((int)))))" ∈ E, but ∉ E<sup>REG</sup>
  - The bigger is D, the less false alarms we get

#### Introduction to LR-Parsing



Stack of states

- Action table does not change
- Parser state is characterized by
  - Stack of states
  - Current offset in the input stream

#### **Abstract Parsing**

- Input
  - TOK :: NFA generating strings of tokens, which end with EOF
  - Action table of an LR parser P<sup>G</sup>
- Output
  - OK L(TOK)  $\subseteq$  L(G)
  - ERROR L(TOK) may not be a subset of L(G)
- Algorithm
  - For each state of TOK find a set of possible stacks of P<sup>G</sup>

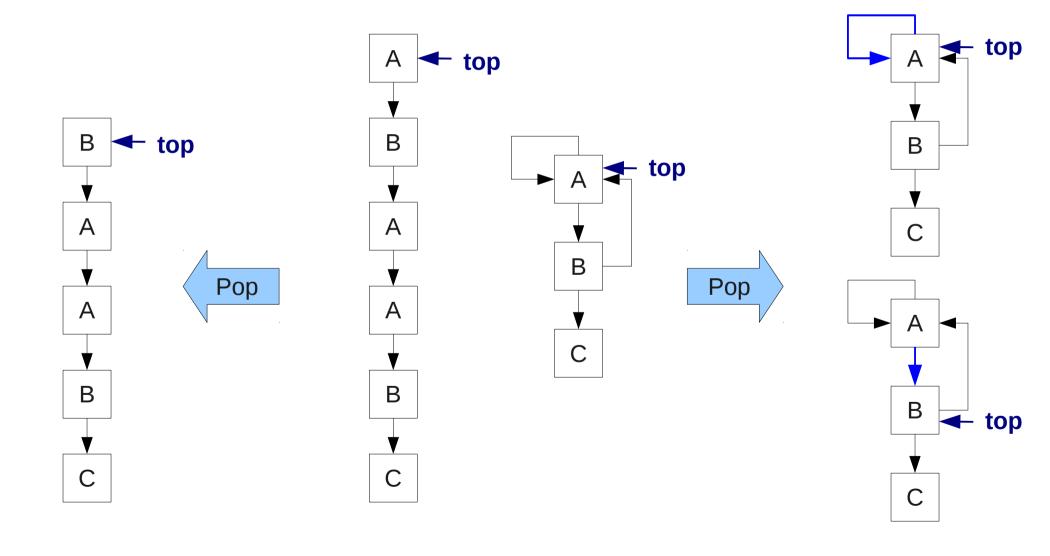
# Abstract Parsing (Algorithm)

- Stacks(S<sup>TOK</sup>) :: State<sup>TOK</sup> -> [Stack<sup>G</sup>]
- Being in the state A<sup>TCK</sup>
  - For each  $t^{TOK}$ :  $A^{TOK}$  -T->  $B^{TOK}$ 
    - For each stack ∈ Stacks( $A^{TCK}$ )
      - Perform actions of P<sup>G</sup> with token T
        - If P<sup>G</sup> returns an error, return ERROR
      - Add resulting stacks to States(B<sup>™</sup>)
  - If Stacks did not change
    - Return OK
  - Recursive call from B<sup>TCK</sup>
- Termination
  - NOT guaranteed, because the set of possible stacks may be infinite

#### Summary So Far

- For finite inputs
  - Precise result
- For infinite inputs
  - No result
- Solution: loose precision
  - Represent sets of stacks as finite objects
    - e.g. regular approximation (stacks are also strings over the state alphabet) [DKS09]
    - e.g. consider only stacks of finite depth [KCY09]

# Regular Approximation for Stacks [DKS09]



# False Alarm Example for [DKS09]

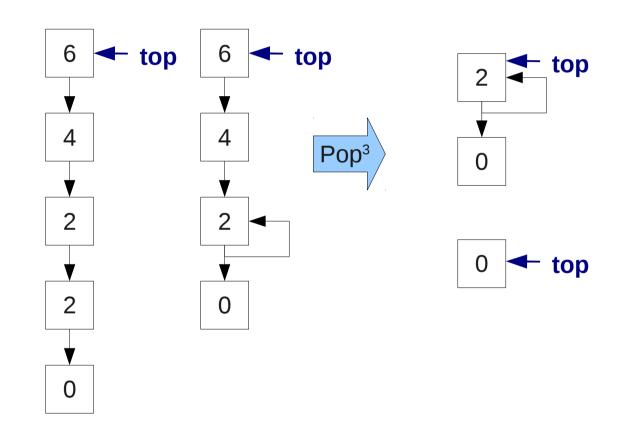
• Grammar

• E ::= num | ( E )

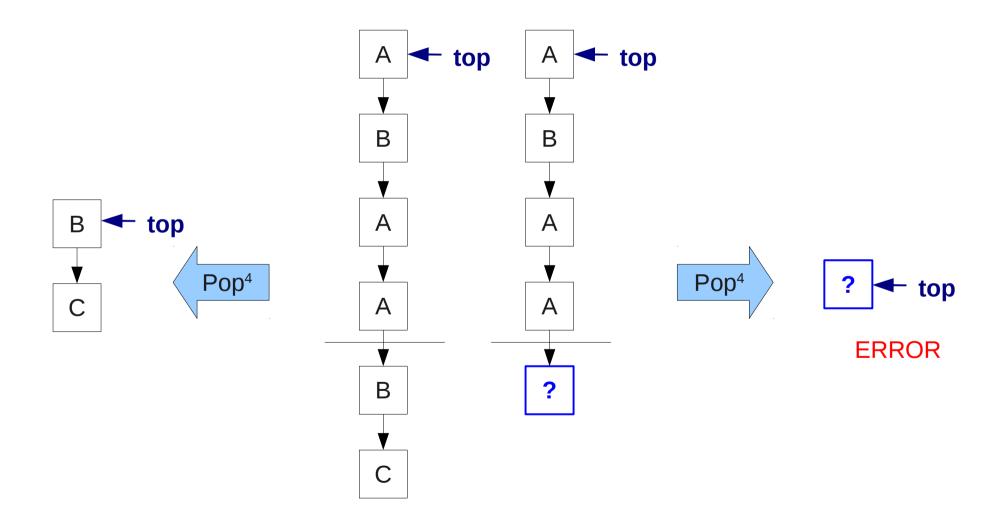
• Input: "((num))"

• Trace:

Stack	Actions
0	Push 2
0 2	Push 2
022	Push 1
0221	Pop, Push 4
0224	Push 6
02246	Pop³, Push 4
0 2 4	Push 6
0246	Pop <sup>3</sup> , Push 3
0 3	Push 5
0 3 5	Accept



# Stacks of Bounded Depth [CKY09]



# False Alarm Example for [DKS09]

- Grammar
  - E ::= num | (E)
- D = 3
- Input: "(((((num))))))"
  - The bottom of the stack is lost
- With D = 1000 it is unlikely to loose anything
  - NB: Time and memory are O(|States|<sup>D</sup>)
  - We have to experiment to look for reasonable D
    - In progress :)

#### Comparing the Two Abstractions

- Regular approximation
  - Does not handle nested parentheses at all
  - Even worse than bounded recursion
- Bounded stack depth
  - Does not handle nested parentheses of certain depths
  - Same as bounded recursion

#### Why Abstract Parsing

- We have two options:
  - Approximate SQL grammar with a regular one (by bounding recursion depth)
  - Apply abstract parsing with bounded stack depth (D)
    - Time complexity: O(|States<sup>™</sup> | \* |States<sup>G</sup>|<sup>D</sup>)
- These two raise the same false alarms on infinite inputs
- Advantages of Abstract Parsing
  - Precision guaranteed on finite inputs
  - Helpful error reporting
  - Support for IDE features (e.g., content assist)

# Reporting Errors

- Types of errors
  - Unexpected token: no action for the input token is present in the action table
    - Good: we have an erroneous token
  - Non-accepting state: all input characters are consumed, but the current state is not accepting
    - Not so good: we do not know what the errors is
- Error annotation positioning
  - Input characters are coming with their positions
  - Transducer collects the characters which form tokens

#### **Overall Summary**

- Convert an abstract string into a NFA
  - O(N)
- Compute FST(NFA)
  - O(|FST| \* |NFA|)
- Perform abstract parsing on FST(NFA)
  - O(|NFA| \* |Parser States|<sup>D</sup>)
- Loss of precision:
  - On creating the abstract string
  - On abstract parsing

#### References

- **[DKS09]** Kyung-Goo Doh, Hyunha Kim, and David A. Schmidt. *Abstract parsing: Static analysis of dynamically generated string output using LR-parsing technology*. In Jens Palsberg and Zhendong Su, editors, SAS, volume 5673 of Lecture Notes in Computer Science, pages 256–272. Springer, 2009.
- **[KCY09]** Soonho Kong, Wontae Choi, and Kwangkeun Yi. *Abstract parsing for two-staged languages with concatenation*. In GPCE '09: Proceedings of the eighth international conference on Generative programming and component engineering, pages 109–116, New York, NY, USA, 2009. ACM.
- **[Thi05]** Peter Thiemann. *Grammar-based analysis of string expressions.* In TLDI '05: Proceedings of the 2005 ACM SIGPLAN international workshop on Types in languages design and implementation, pages 59–70, New York, NY, USA, 2005. ACM.
- **[CMS03]** Aske Simon Christensen, Anders Møller, and Michael I. Schwartzbach. *Precise analysis of string expressions*. In Proc. 10<sup>th</sup> International Static Analysis Symposium, SAS '03, volume 2694 of LNCS, pages 1–18. Springer-Verlag, June 2003. Available from http://www.brics.dk/JSA/.