Exact Reductions and Lower Bounds to Reduction Efficiency in Cryptology

Margus Niitsoo

(joint work with Ahto Buldas and Aivo Jürgenson)

February 1, 2009

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What are cryptographic reductions

Outline



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Cryptographic practice

• We (in general) do not know how to do cryptology!

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- That does not stop us!

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Cryptographic practice

- We (in general) do not know how to do cryptology!
- That does not stop us!
- We just assume we have gotten some things right
 - And then show how to do the other things based on them.

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Collision resistant function

- Assume we have an *h* for which it is hard to find two inputs $x \neq x'$ such that h(x) = h(x').
- Such a pair is called a collision.
- Such functions are assumed to exist

Example: Merkle-Damgård construction

How to construct a collision-resistant

 $h': \{0,1\}^{4n} \to \{0,1\}^n$

from a collision-resistant

 $h: \{0,1\}^{2n} \rightarrow \{0,1\}^n$

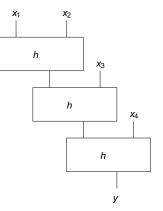
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Reductions in cryptology

To show that one primitive can be constructed from another

- You need to show a construction that builds one from another
- You also need to prove that the new construction is secure
 - To do that, one usually shows the contrapositive, that is, if it is not secure, then the original primitive used also is not.
 - That is done by constructing an explicit adversary

So a reduction in cryptology

- Has a construction that realizes it
- Has a security construction
 - That takes an adversary for the new construction
 - And uses it to break the old primitive

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Interesting questions

Given two primitives X and Y,

- Does there exist a reduction from one to the other?
- If so, how efficient is it?

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Reductions we know exist

- Given a one-way function, we can do all of secret-key cryptology
- Given a trapdoor one-way function, we can do all of public-key cryptology
- More specific reductions are known but are too numerous to mention

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Reductions we know not to exist

- We know that we cannot create public-key primitives from secret-key primitives in a purely black-box way (Rudich-Impagliazzo 89)
- Many others are known
 - Collision-resistant functions cannot be constructed from a time-stamping scheme (Buldas, Jürgenson 07)

• When is a reduction efficient?

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Reductions we know not to be efficient

• When is a reduction inefficient?

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- When is a reduction inefficient?
- Usual answer: If it uses the original primitive prohibitively often

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- When is a reduction inefficient?
- Usual answer: If it uses the original primitive prohibitively often
 - In this context, inefficient means a linear number of calls to the original primitive
- Pseudo-random generators and SKE cannot be efficiently implemented using just one-way permutations in a black-box way
- PKE and Signature schemes cannot be efficiently constructed from trapdoor one-way permutations.

A reduction we know rather well

- Most of the research of our subgorup has been on time-stamping
- We have a construction of tree-based time-stamping using collision-resistant functions that is used in practice
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A reduction we know rather well

- Most of the research of our subgorup has been on time-stamping
- We have a construction of tree-based time-stamping using collision-resistant functions that is used in practice
- It has been proven secure
- However we want to know if we can prove it even more secure.

Adversary efficiency

- We model the efficency of the adversary with its time/success ratio
 - The smaller the ratio, the better the adversary
 - Conversely, the larger the ratio, the more secure the primitive (assuming we have the best possible adversary)

Reduction efficiency

• We say that we have a *power c fully black-box reduction* between two primitives if the adversary construction S guarantees

$$\frac{\mathsf{TIME}_k(\mathsf{S}^{\mathsf{A},f},f)}{\mathsf{ADV}_k(\mathsf{S}^{\mathsf{A},f},f)} \le k^{O(1)} \cdot \left[\frac{\mathsf{TIME}_k(\mathsf{A},\mathsf{P}^f)}{\mathsf{ADV}_k(\mathsf{A},\mathsf{P}^f)}\right]^c$$

- Essentially, we have a power *c* reduction if the time/success ratio of the constructed adversary is less than the old time/success ratio raised to power *c*.
- So the adversary to the original primitive constructed from an adversary to the constructed primitive has to be at least as good as...
 - Smaller is better

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- Then the reduction being power-*c* gives us a guarantee that the best possible adversary against our construction can have a time-success ratio of at most r^{1/c}.
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- We are neglecting some constants here so this analysis is approximate.

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What we have done

- We prove separation theorems for power-*c* reductions
 - "No power-c black-box reduction can exist for a given c"
 - Allows to give a lower bound on *c* for a given reduction
 - Is a lower bound on efficiency, as smaller *c* means a better reduction.
- As an example of use, we prove a lower bound of 1.5 for constucting tree-based time-stamping from collision-resistant hash functions.

What does it mean?

- Remmember we are interested in how good security guarantees can theoretically be achieved with a black-box reduction in our time-stamping context
- The 'Example' shows that the best reduction can only give us a c = 1.5.

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- Our article proves it is optimal!
- This means that we can stop looking for better reductions and that the problem is essentially solved in the best possible way.

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- However, we plan to publish that article a bit later so please, don't tell anybody about this last slide;)

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Thank You!

Thank you for attention! Any questions are welcome!

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